
THE GENERAL ASSEMBLY OF PENNSYLVANIA

HOUSE BILL

No. 1597 Session of
2021

INTRODUCED BY HELM, DIAMOND, HEFFLEY, MILLARD AND ROWE,
JUNE 10, 2021

REFERRED TO COMMITTEE ON GAMING OVERSIGHT, JUNE 10, 2021

AN ACT

1 Amending Title 4 (Amusements) of the Pennsylvania Consolidated
2 Statutes, in general provisions relating to video gaming,
3 further providing for definitions.

4 The General Assembly of the Commonwealth of Pennsylvania
5 hereby enacts as follows:

6 Section 1. The definition of "gaming employee" in section
7 3102 of Title 4 of the Pennsylvania Consolidated Statutes is
8 amended to read:

9 § 3102. Definitions.

10 The following words and phrases when used in this part shall
11 have the meanings given to them in this section unless the
12 context clearly indicates otherwise:

13 * * *

14 "Gaming employee."

15 (1) Any of the following:

16 (i) An employee of a terminal operator licensee[,
17 establishment licensee] or supplier licensee [that] who
18 is not a key employee and is involved in the conduct of

1 video gaming.

2 (ii) An employee of a supplier licensee whose duties
3 are directly involved with the repair or distribution of
4 video gaming terminals or associated equipment sold or
5 provided to a terminal operator licensee within this
6 Commonwealth as determined by the board.

7 (2) The term does not include nongaming personnel as
8 determined by the board or an employee of an establishment
9 licensee.

10 * * *

11 Section 2. This act shall take effect in 60 days.