## THE GENERAL ASSEMBLY OF PENNSYLVANIA

# HOUSE BILL No. 1518 simicis 

INTRODUCED BY CAWLEY, DUFFY, CORDISCO, DOMBROWSKI, HALUSKA, JAROLIN, TIGUE, KOSINSKI, RICHARDSON, CAPPABIANCA, VAN HORNE, MISCEVICH, LETTERMAN, STEWART, DeLUCA, WOZNIAK, BURNS, OLASZ, TRELLO, PISTELLA, CALTAGIRONE, KASUNIC AND LESCOVITZ, OCTOBER 3, 1983

REFERRED TO COMMITTEE ON BUSINESS AND COMMERCE, OCTOBER 3, 1983

AN ACT

Providing for the licensing, operation and placement of coinoperated gaming machines within this Commonwealth; creating the Gaming Commission; providing powers and duties; providing for enforcement; prohibiting use by minors; providing for local option; providing for distribution of revenues to be used for specified purposes; and providing penalties.

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The General Assembly of the Commonwealth of Pennsylvania hereby enacts as follows:

Section 1. Short title.
This act shall be known and may be cited as the Gaming Machine and Equipment Law.

Section 2. Definitions.
The following words and phrases when used in this act shall have the meanings given to them in this section unless the context clearly indicates otherwise:
"Coin-operated gaming machine." Any mechanical, electrical, video or other coin-operated device, contrivance or machine which, upon insertion of a coin or token, or upon payment of any consideration, is available to play or operate, with the opportunity to win anything of value, including all coins or tokens, by application of the elements of skill, chance, or both, which may deliver to the player, or person operating the machine with cash, premiums, merchandise, tokens or anything of value.
"Commission." The Gaming Commission as created by this act.

Internal Revenue Code of 1954, as amended, and which regularly occupies, as owner or lessee, quarters for the use of its members.
"Qualified sleeping units." The number of rooms actually available for rental which are at least 150 square feet measured to the center of perimeter walls, including bathroom and closet space, excluding hallways, balconies and lounges.
"Resort." A hotel, that in addition to providing lodging and other services customarily associated with the business of hostelry, has devoted substantial space to public recreational pursuits, both indoors and outdoors, such as dining, entertainment, sports, theaters, dancehalls, swimming pools, tennis courts, golf courses, riding stables and such other activities as are normally associated with recreation and vacation that are beyond the requirement of mere transient guests.
"Route operator." Any person engaged in the business of placing and operating coin-operated gaming machines in approved establishments under any agreement whereby consideration is paid or payable for the placement of those coin-operated gaming machines whether the consideration is measured by a percentage of revenues derived from the machines or by a fixed fee or otherwise and the person has been established in the coin machine business in this Commonwealth for at least one calendar year. A manufacturer of coin-operated gaming machines, or any subsidiary thereof, shall not be a route operator under this act.
"Subsidiary." A company in which a manufacturer has more than a 50\% beneficial or legal interest.

Section 3. Gaming Commission.
(a) Independent commission.--An independent commission to be known as the Gaming Commission is hereby created. The commission shall consist of five members. One member shall be appointed by the Governor; two members shall be appointed by the House of Representatives and two members shall be appointed by the Senate. Of the original members, one shall be appointed for a term of two years, one for a term of three years, one for a term of four years, one for a term of five years and one for a term of six years. Thereafter, all appointments shall be for terms of six years or until successors are appointed and qualified.
(b) Political affiliation.--No more than three members of the commission shall be registered under the same political party.
(c) Compensation.--Each member of the commission shall receive compensation as fixed by law. Section 4. Qualifications of members.

Each member of the commission at the time of his appointment and qualification shall be a citizen of the United States and a resident of this Commonwealth, shall have been a qualified elector in this Commonwealth for a period of at least one year preceding his appointment and shall not be less than 30 years of age.

Section 5. Chairman and quorum.
(a) Chairman.--The commission shall elect one of its members as chairman. The chairman shall, when present, preside at all meetings. A designated member shall preside in his absence.
(b) Quorum.--Three members of the commission shall constitute a quorum and any action or order of the commission shall require the approval of at least three members. Section 6. Director.

The commission may appoint a director to hold office at its pleasure. The director, if appointed, shall have the powers and duties not contrary to law as the commission shall prescribe and shall receive compensation as the commission shall determine. The director shall have the authority to designate a deputy director to perform the duties of the director during his absence.

## Section 7. Bonds.

Before entering upon the duties of their respective offices or positions, each member of the commission and the director shall execute and file with the State Treasurer a bond in such penal sum as shall be fixed by the Executive Board of this Commonwealth. The amount of any bond shall not be less than $\$ 50,000$.

Section 8. Powers and duties of commission.
The commission shall have the power and its duties shall be to:
(1) Provide for licensing procedures for the placement of coin-operated gaming machines.
(2) Prescribe the form for licensing applications and licenses.
(3) Grant or deny license applications. The commission may deny any application or limit, condition or restrict any license for cause deemed reasonable by the commission. The burden of proving qualification to receive any license is upon the applicant. An application shall not be granted unless the commission is satisfied that:
(i) The applicant is of good character, honesty and integrity and in all respects is qualified to operate, manufacture or distribute coin-operated gaming machines,
as the case may be; and that the proposed financing of the applicant is adequate for the nature of the proposed operation and from a suitable source.
(ii) The applicant has no affiliations or associations which, because of reputation, prior activities or current actions, create or enhance the danger of unsuitable or illegal conduct in the carrying on of the activities permitted under this act, or pose a threat to the public interest or the effective regulation and control of the activities permitted under this act.
(iii) The applicant for an operator's license has been a resident of this Commonwealth for a period of two years prior to the filing of an application for a license. If the applicant is a corporation, it shall have been engaged in business in this Commonwealth for a period of two years prior to the filing of an application for a license.
(4) The applicant shall pay all costs of investigation for his application. The commission shall collect from each applicant an amount of money sufficient to pay the costs incurred in the investigation before taking any action by way of grant or denial of the application.
(5) Issue licenses permitting the placement of coinoperated gaming machines in certain approved establishments.
(6) Prescribe the rules and regulations for the games, types of games and machines permissible, along with the supervision and placement of machines.
(7) Select and types and makes of coin-operated gaming machines that will be installed in this Commonwealth.
(8) Adopt rules and regulations providing for the
suspension and revocation of licenses for violations of this act or the rules and regulations promulgated under this act.
(9) Hold hearings on license applications or for the revocation or suspension of any license.
(10) Monitor the use, maintenance and service of the machines.
(11) Prescribe rules and regulations for the conduct of the officers, employees and agents of the commission.
(12) Adopt rules and regulations establishing the requirements and procedures for maintaining the security and audit accountability of the coin-operated gaming machines and revenues derived therefrom.
(13) Prescribe rules and regulations as may be necessary to carry out the provisions of this act.

Section 9. Enforcement agents.
Employees of the commission designated "enforcement agents" shall be empowered to investigate and review the background and associates of every license applicant to whatever extent is judged necessary by the commission. No investigation shall be undertaken prior to the submission of an application for a license by a party and no investigation shall continue subsequent to the grant of a license, the denial of a license or the withdrawal of a license application. Enforcement of all other provisions of this act shall be the responsibility of the Pennsylvania State Police.

Section 10. Authority to issue licenses and distribution of machines.
(a) Distributors and operators.--Upon payment of the required license fees and compliance with the requirements of this act, the commission shall have the authority to issue a
distributor's license to any distributor of coin-operated gaming machines and an operator's license to any distributor or route operator of coin-operated gaming machines or to persons holding a hotel, restaurant or club liquor license or to any facility licensed by the Pennsylvania State Harness Racing Commission or the Pennsylvania State Horse Racing Commission to install, operate and make available to the general public such gaming machines as the commission shall permit within the following guidelines:
(1) Restaurants, other than motel restaurants and clubs shall be limited to no more than 15 coin-operated gaming machines for each approved establishment.
(2) Each restaurant, hotel or club shall possess a valid liquor license issued by the Pennsylvania Liquor Control Board prior to its being approved as a location for the placement of coin-operated gaming machines. The liquor license shall be maintained in good standing at all times during the maintenance of the operator's license. The revocation, sale, termination or transfer of the liquor license, shall operate to immediately revoke the authority of an operator to install, place or operate any coin-operated gaming machines on the approved location. In the event of a suspension of the liquor license, the authority to operate coin-operated gaming machines on the premises shall be suspended until such time as the liquor license is reinstated.
(3) Motels possessing a restaurant liquor license and hotels shall be limited to one coin-operated gaming machine for every two qualified sleeping units.
(4) Any municipality shall have the authority to permit
the installation of any number of coin-operated gaming machines at locations designated by the municipality as a public facility including, but limited to, airports, transportation terminals or public sports facilities.
(5) Any qualified nonprofit organization shall be permitted to install and operate coin-operated gaming machines on its premises. A nonprofit organization shall first obtain a valid operator's license for the operation or shall have machines placed on the premises by a person possessing a valid operator's license. The number and location of coin-operated gaming machines for the nonprofit organization shall be determined by the commission.
(b) Manufacturers.--The commission shall have the authority to issue a manufacturers license to any manufacturer who offers coin-operated gaming machines for use, sale or distribution within this Commonwealth.

Section 11. Use by minors.
(a) Minors.--No person less than 21 years of age shall use or play the coin-operated gaming machines in any manner or form, or through any agency. Any minor using or playing the machine, or attempting to use or play the machine shall, upon conviction, be liable for a fine not in excess of $\$ 1,000$.
(b) Licensees.--Any licensee who permits a person less than 21 years of age to play or use a coin-operated gaming machine in any fashion, whether that licensee is actually aware of the minor's age or not, shall, upon conviction, be liable for a fine not in excess of $\$ 5,000$, except that the establishment of all the following facts by a person allowing the minor to operate the machine shall constitute a defense to any prosecution under this subsection:
(1) That the minor falsely represented in writing that he was 21 years of age or over.
(2) That the appearance of the minor was such that a reasonable person would believe him to be 21 years of age or over.
(3) That the permission to operate the coin-operated gaming machine was made in good faith, relying upon written representation and in the reasonable belief that the minor was actually 21 years of age or older.

Section 12. Local option.
The placement of coin-operated gaming machines in any municipality in this Commonwealth shall be lawful except that in any municipality, other than a county, an election may be held on the date of any primary or general election within one year from the effective date of this act to determine the will of the electors with respect to the placement of coin-operated gaming machines within that municipality. Whenever the governing body of the municipality adopts, by majority vote, a resolution to place such a question on the ballot, a copy of the resolution shall be filed with the county board of elections, no less than 90 days prior to the next primary or general election, for a referendum on the question of placing coin-operated gaming machines within that municipality. The county board of elections shall cause a question to be placed on the ballots or on the voting machine board and submitted at the next primary or general election. The question shall be in the following form:

Do you favor the placement of coin-operated gaming machines in the $\qquad$ of $\qquad$ ?

A majority of the voting electors shall decide the question and the results shall be transmitted to the Secretary of the

Section 17. Preemption.
The provisions of this act shall preempt the act of August 5, 1932 (Sp.Sess., P.L.45, No.45), referred to as the Sterling Act, and the act of December 31, 1965 (P.L.1257, No.511), known as The Local Tax Enabling Act.

Section 18. Penalties.
A person who violates this act commits a summary offense and shall, upon conviction, be sentenced to pay a fine of not more than $\$ 10,000$ and costs of prosecution or shall be sentenced to a term of imprisonment of not more than 30 days, or both. Section 19. Repeals.
(a) Specific repeal.--The provisions of 18 Pa.C.S. § 5513 (relating to gambling devices, gambling, etc.) are repealed to the extent that they are inconsistent with this act.
(b) General repeal.--All other acts and parts of acts are repealed insofar as they are inconsistent with this act. Section 20. Exemption from Federal regulations.

The General Assembly declares that it is exempt from the provisions of section 2 of the Gambling Devices Transportation Act of January 2, 1951 (64 Stat. 1134, 15 U.S.C. § 1172). All shipments of coin-operated gaming machines into this Commonwealth in compliance with sections 3 and 4 of that act shall be deemed legal shipments into this Commonwealth. Section 21. Effective date.

This act shall take effect in 60 days.

