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1 Research Report

2 **A decrease in brain activation associated with driving**
3 **when listening to someone speak**4 **Marcel Adam Just*, Timothy A. Keller, Jacquelyn Cynkar**5 *Center for Cognitive Brain Imaging, Department of Psychology, Carnegie Mellon University, Pittsburgh, Pennsylvania 15213, USA*
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ABSTRACT

Behavioral studies have shown that engaging in a secondary task, such as talking on a cellular telephone, disrupts driving performance. This study used functional magnetic resonance imaging (fMRI) to investigate the impact of concurrent auditory language comprehension on the brain activity associated with a simulated driving task. Participants steered a vehicle along a curving virtual road, either undisturbed or while listening to spoken sentences that they judged as true or false. The dual-task condition produced a significant deterioration in driving accuracy caused by the processing of the auditory sentences. At the same time, the parietal lobe activation associated with spatial processing in the undisturbed driving task decreased by 37% when participants concurrently listened to sentences. The findings show that language comprehension performed concurrently with driving draws mental resources away from the driving and produces deterioration in driving performance, even when it does not require holding or dialing a phone.

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34 **1. Introduction**

35 An enduring question about the human mind concerns the
36 ability to do two things at the same time. As technological and
37 informational capabilities of our environment increase, the
38 number of available information streams increases, and hence
39 the opportunities for complex multitasking increase. In
40 particular, multitasking of driving and conversing on a cell
41 phone is technologically available, but intuitively seems
42 dangerous in some circumstances. Although driving becomes
43 sufficiently cognitively automated (Schneider, 1999) to permit
44 experienced drivers to perform other tasks at the same
45 time, such as carrying on a conversation, a large number of
46 behavioral studies have now shown that performing another
47 cognitive task while driving an actual or virtual car substan-
48 tially degrades driving performance (Alm and Nilsson, 1994,
49 1995; Anttila and Luoma, 2005; Beede and Kass, 2006;

Brookhuis et al., 1991; Consiglio et al., 2003; Drory, 1985; 52
Engström et al., 2005; Haigney et al., 2000; Hancock et al., 2003; 53
Horberrry et al., 2006; Horrey and Wickens, 2004; Hunton and 54
Rose, 2005; Jamson and Merat, 2005; Kubose et al., 2006; 55
Lamble et al., 1999; Lesch and Hancock, 2004; Liu and Lee, 2005; 56
Matthews et al., 2003; McKnight and McKnight, 1993; Patten 57
et al., 2004; Ranney et al., 2005; Recarte and Nunes, 2000, 2003; 58
Santos et al., 2005; Shinar et al., 2005; Strayer and Drews, 2004, 59
2007; Strayer et al., 2003, 2006; Strayer and Johnston, 2001; 60
Törnros and Bolling, 2005, 2006; Treffner and Barrett, 2004). 61
Although some of these studies show that some aspects of 62
driving are unaffected by a secondary task (e.g., Haigney et al., 63
2000) and in some cases certain aspects improve (e.g., Brook- 64
huis et al., 1991; Engström et al., 2005), a recent meta-analysis 65
of the literature suggests a large overall decrement in driving 66
performance when a secondary task is added (Horey and 67
Wickens, 2006). 68

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Public concern about the effect of distraction on driving has led to legislation in some areas that limits the use of cellular phones while driving. The motivation for such legislation may initially have been concern about interference caused by holding and dialing a cellular phone, and early studies suggested that the manual aspects of cellular phone use were the critical determinant of a decrement in driving performance (Drory, 1985). However, recent behavioral studies have shown that simulated driving performance is also disrupted by conversations using hands-free devices (Alm and Nilsson, 1994, 1995; Anttila and Luoma 2005; Beede and Kass, 2006; Brookhuis et al., 1991; Consiglio et al., 2003; Horberry et al., 2006; Hunton and Rose, 2005; Jamson and Merat 2005; Lambie et al., 1999; Levy et al., 2006; Liu and Lee, 2005; Matthews et al., 2003; Patten et al., 2004; Ranney et al., 2005; Shinar et al., 2005; Strayer and Drews, 2004; Strayer et al., 2003, 2006; Strayer and Johnston, 2001; Tömmros and Bolling, 2005, 2006; Treffner and Barrett, 2004), and epidemiological studies of real-world accidents suggests that users of hands-free phones are just as likely to have an accident as users of hand-held devices (Redelmeier and Tibshirani, 1997; McEvoy et al., 2005). In their meta-analysis of recent dual-task driving studies, Horey and Wickens (2006) concluded that the costs to driving performance resulting from a secondary simulated conversation task were equivalent for hand-held and hands-free devices. Such findings suggest that the deterioration in driving performance resulting from cellular phone usage results from competition for mental resources at a central cognitive level rather than at a motor output level, and that legislative measures which simply restrict drivers to the use of hand-free phones fail in their intent to limit an important distraction to driving.

The consequences of multitasking on brain activation have been examined in several previous neuroimaging studies. It is important to distinguish, however, between rapidly switching between two tasks versus the situation on which this paper focuses, namely, performing two tasks concurrently. In the case of task switching, activation in dorsolateral prefrontal cortex increases in the dual-task case relative to the single-task case, presumably due to the increased demand on prefrontal executive processes that coordinate the performance of the two tasks (Braver et al., 2003; D'Esposito et al., 1995; Dreher and Grafman, 2003; Dux et al., 2006; Szameitat et al., 2002). However, the results are different for tasks that involve two concurrent streams of thought. The activation in the regions that are activated by each of the tasks when they are performed alone typically decreases from the single task to the concurrent dual-task situation, presumably because of the competition for the same neural resources (Klingberg and Roland, 1997; Rees et al., 1997; Vandenberghe et al., 1997). Moreover, the rostral anterior cingulate becomes involved in concurrent dual tasks (Dreher and Grafman, 2003).

Of particular interest here is the finding that there seems to be a limit on the overall amount of brain activation in a concurrent dual-task situation, even if the two tasks draw on different cortical networks. In a study of mental rotation and sentence comprehension tasks that were performed in isolation or concurrently, the activation volume in these non-overlapping regions associated with each task was substantially less when the tasks were performed together than the sum of the activation volumes when the two tasks were performed separately (Just et al., 2001). In other words, each component task evoked much less cortical activity when it was performed concurrently with another task than

when performed alone, even though the two tasks drew on different regions. This finding has been replicated in an experiment in which the auditory and visual stimuli were presented in each of the three conditions, and only the participants' attention to one, the other, or both tasks was manipulated (Newman et al., 2007). These results suggest that two concurrently-performed complex tasks draw on some shared, limited resource, and thus the resources available for performing each component task are diminished in the concurrent situation relative to when the task is performed alone. This interpretation is consistent with the notion that there is a fundamental constraint that limits the ability to drive and process language at the same time. We will later offer a suggestion concerning the type of resource constraint that may be limiting such concurrent dual-task performance.

Although no previous study has assessed the neural effect of a second task on driving, a recent study did assess the effect of performing a simple visual detection task on a passive viewing of a realistic video-taped driving scenario (Graydon et al., 2004). This study found decreased activation in the dual-task relative to the single-task passive viewing condition in several frontal areas (left superior frontal gyrus, the left orbital frontal gyrus, and the right inferior frontal gyrus). The frontal decrease in activation in the presence of a secondary visual task suggests a limitation on the resources available for processing driving-related visual information, at least in this case of two visual tasks, a simple visual detection task performed during the passive viewing of a driving scenario.

Here we report for the first time the findings from a study using brain imaging to investigate the effects of performing an auditory language comprehension task while simultaneously performing a simulated driving task, two tasks known to draw on different cortical networks¹. Several previous neuroimaging studies of driving (in a single-task situation) have indicated the feasibility of measuring brain activity during simulation driving in an MRI scanner (Calhoun et al., 2002; Walter et al., 2001). Participants were scanned at 3 Tesla with a blood-oxygenation level dependent fMRI acquisition sequence while they maneuvered a virtual car in a driving simulator (see Fig. 1). They steered the car using a trackball or mouse in their right hand along a winding virtual road at a fixed speed that made the task moderately difficult. In the dual-task condition, participants not only steered but also listened to general knowledge sentences and verified them as true or false using response buttons held in their left hand. Behavioral performance on the comprehension task was assessed in terms of reaction time and response accuracy; performance in the simulated driving task was assessed in terms of road-maintenance errors (hitting the berm) and measurement of the deviation of the path taken from an ideal

¹ Normal driving itself can be considered a multi-task, requiring the integration of information not only from multiple visual inputs (e.g., the road ahead, the rear-view mirror, the instrument display) and other sensory modalities (e.g., the sound of other vehicles and proprioceptive information about the stability of the vehicle on the road), as well as the coordination of multiple behavioral outputs (e.g., steering, braking, acceleration). In the present study we have simplified the driving task by requiring only some of the key components of driving, namely the maintenance of the heading of a vehicle on the basis of information based on the processing of a visual display of the road ahead.



Fig. 1 - Screen capture of the display for the driving simulation. Participants steered the vehicle with a computer mouse or trackball held in their right hand under two conditions; one in which they focused attention on the driving task alone, and one in which they also judged whether auditorily presented sentences describing world knowledge were true or false. Blocks of the driving alone and driving while listening conditions were 60-s in duration and were alternated with 24-s fixation baseline intervals.

177 path (lane maintenance). The analyses mapped the areas that
 178 showed reliable activation at the group level for each of the
 179 conditions relative to a baseline fixation task, and the areas that
 180 showed reliable differences in activation between the two con-
 181 ditions. In addition, the amount of activation in the single task
 182 and dual-task conditions (assessed as the mean percentage
 183 change in signal intensity in pre-defined anatomical areas for
 184 each participant) was directly compared. If the auditory com-
 185 prehension task draws attentional resources away from the task

of driving, then one should expect increased errors in driving 186
 and less driving-related activation in the presence of a con- 187
 current comprehension task. 188

2. Results 189

The central findings were that the sentence listening task 191
 reliably degraded driving performance, and in addition, it 192
 resulted in decreases in activation in key regions that under- 193
 pin the driving task, as further quantified below. 194

2.1. Behavioral measures 195

Participants performed the sentence comprehension task at 196
 a 92% accuracy level ($SD=0.06\%$), confirming that they were 197
 attending to the auditory stimuli in the driving with listening 198
 condition. The behavioral measures indicated reliably more 199
 road-maintenance errors and larger root mean squared (RMS) 200
 deviation from an ideal path in the driving with listening 201
 condition. Mean road-maintenance errors (hitting the berm) 202
 increased from 8.7 ($SD=9.7$) in the driving-alone condition to 203
 12.8 ($SD=11.6$) in the driving while listening condition ($t(28)=$ 204
 2.22, $p<.05$). The mean RMS deviation from the ideal path 205
 increased from 2.48 ($SD=0.51$) in the driving-alone condition 206
 to 2.64 ($SD=0.56$) in the driving while listening condition ($t(28)=$ 207
 2.79, $p<.01$). Both of the measures of driving accuracy are 208
 essentially continuous visuo-spatial tracking measures rather 209
 than reaction time measures of hazard avoidance. A meta- 210
 analysis (Horey and Wickens, 2006) of 16 behavioral studies of 211

A. Driving Alone



B. Driving with Listening

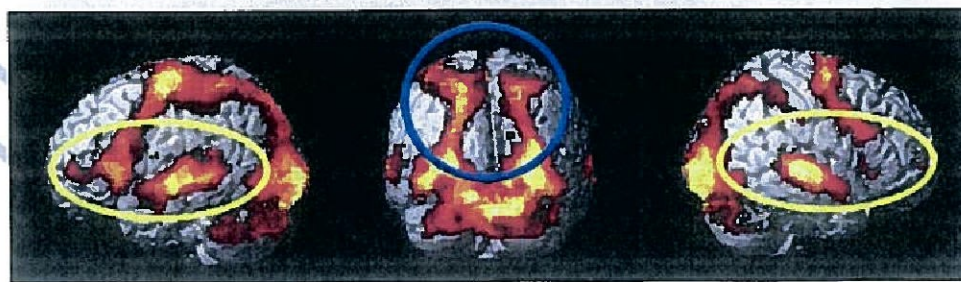


Fig. 2 - Whole-brain voxel-wise random-effects statistical parameter maps of each condition contrasted with the fixation baseline thresholded at $p<.0001$ with an 81-voxel extent threshold (resulting in a cluster-level threshold of $p<.05$ after correction for multiple comparisons). Similar areas of activation are present in both conditions but with additional language-related activity in temporal and inferior frontal areas (yellow ovals).

212 dual-task driving concluded that the costs associated with cell
 213 phone conversations are even larger for reaction time tasks
 214 than for tracking tasks, so our study may be underestimating
 215 the behavioral impact of a secondary task on driving.

216 2.2. Functional imaging measures

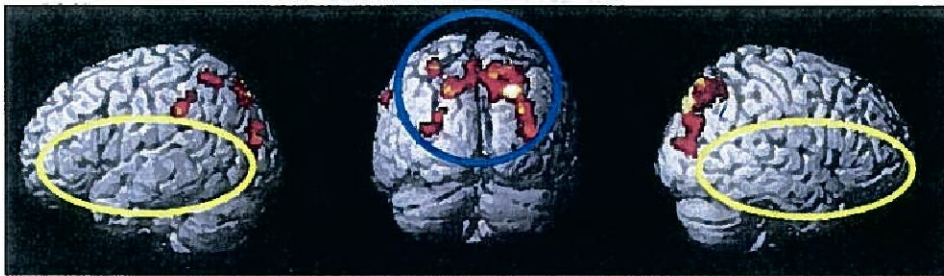
217 Group-level random-effects analysis indicated that the driving
 218 task when performed alone produced large areas of activation
 219 (compared to fixation) in bilateral parietal and occipital cortex,
 220 motor cortex, and the cerebellum, as shown in Fig. 2A. Three
 221 clusters of activation survived correction for multiple compar-
 222 isons ($p < .05$). The largest cluster (39,504 voxels) had its peak
 223 activation in the left supplementary motor area ($t(28)=12.00$, at
 224 Montreal Neurological Institute (MNI) coordinates $-6, -18, 64$),
 225 but the activation extended to left and right primary motor
 226 areas, the left and right parietal lobe, the left and right occipital
 227 lobe, and into bilateral regions of the cerebellum. A second
 228 cluster (1791 voxels) had a peak in the left thalamus ($t(28)=8.72$
 229 at MNI coordinates $-14, -22, 2$) but extended into other left
 230 subcortical structures including the putamen, pallidum, cau-
 231 date, and hippocampus, and also left cortical areas of the
 232 insula, inferior frontal gyrus, and middle frontal gyrus. The
 233 final cluster (429 voxels) had its peak in the right hippocampus
 234 ($t(28)=7.71$ at MNI coordinates $22, -30, -8$) and extended into
 235 the right thalamus, and right cortical areas of the parahippo-
 236 campal and lingual gyri.

237 When sentence listening was combined with the driving
 238 task, the same network of driving-related areas were acti-

239 vated, as shown in Fig. 2B. For the contrast between driving
 240 with listening and the fixation baseline, the largest cluster of
 241 activation (47,911 voxels) had a peak in the right middle
 242 occipital gyrus ($t(28)=12.43$ at MNI coordinates $28, -96, 4$) but
 243 extended to the same areas found in the contrast of driving
 244 alone with fixation; left and right supplementary and primary
 245 motor areas, left and right parietal lobes, left and right occi-
 246 ital lobes, and bilateral areas of the cerebellum. As expected,
 247 the addition of the listening task gave rise to activation in
 248 additional areas that underpin the sentence processing task,
 249 namely bilateral temporal and left inferior frontal regions. The
 250 largest cluster of activation extended into the left inferior
 251 frontal gyrus, and also into the left temporal language area
 252 (see the left panel of Fig. 2B). In addition, a cluster of 3022
 253 voxels was reliably active in the homologous region of the
 254 right temporal lobe (peak $t(28)=10.99$ at MNI coordinates $50,$
 255 $-24, -6$). A final small cluster of activation (185 voxels) was
 256 found in the right frontal lobe with a peak in the middle frontal
 257 gyrus ($t(28)=6.14$ at MNI coordinates $24, 52, 6$).

258 If processing spoken language draws attentional/brain
 259 resources away from the task of driving, one would expect a
 260 decrease in activation in the brain areas that underpin the
 261 driving task. The findings clearly supported this prediction.
 262 Informal comparison of Fig. 2A and B suggests that the driving-
 263 related activation in bilateral parietal cortex decreased with
 264 the addition of the sentence listening task. Direct random-
 265 effects statistical comparison of the driving-alone condition
 266 with the driving with listening condition confirms this sug-
 267 gestion (see Fig. 3 and Table 1). A number of bilateral occipital

A. Driving Alone minus Driving with Listening



B. Driving with Listening minus Driving Alone

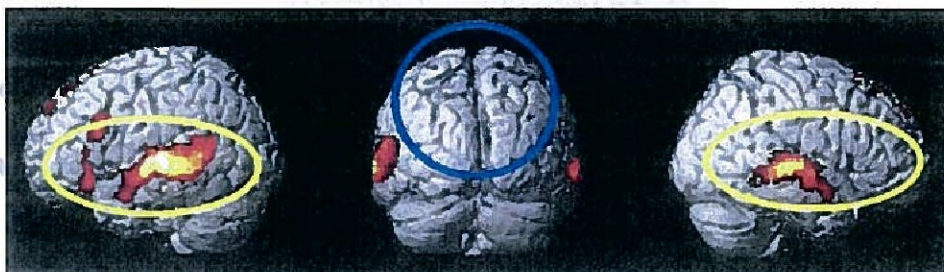


Fig. 3 – Whole-brain voxel-wise random-effects statistical parameter maps of direct contrasts between the two conditions thresholded at $p < .0001$ with an 81-voxel extent threshold (resulting in a cluster-level threshold of $p < .05$ after correction for multiple comparisons). The top panel indicates that parietal and superior extrastriate activation decreases with the addition of a sentence listening task (blue circle). The bottom panel shows that the addition of a sentence listening task results in activation in temporal and prefrontal language areas (yellow ovals).

t1.1 **Table 1 - Areas of greater activation for Driving Alone**
t1.2 **than Driving with Listening**

t1.3	Location of peak activation	Cluster size	t(28)	MNI coordinates		
				x	y	z
t1.5	L supramarginal gyrus	166	7.13	-56	-36	36
t1.6	R superior parietal lobe	2020	6.8	10	-82	52
t1.7	L superior parietal lobe	139	5.8	-28	-54	58
t1.8	L inferior parietal lobe	154	5.55	-34	-42	38
t1.9	L superior occipital gyrus	182	5.49	-26	-88	26

t1.10 Note: Cluster size is in 2×2×2 mm voxels. L = left, R = right.

268 and parietal areas showed greater activation in the driving-
269 alone condition relative to the same condition performed with
270 the sentence listening task, as shown in Fig. 3A and in Table 1.
271 As expected, driving with listening resulted in more activation
272 than driving alone in bilateral temporal language areas and the
273 left inferior frontal gyrus, as shown in Fig. 3B and in Table 2.
274 There was also greater activation in the right supplementary
275 motor area in this contrast, possibly due to the addition of the
276 requirement to respond to the sentence comprehension task
277 with the left hand.

278 Anatomical regions of interest (ROIs) defined *a priori* were
279 used to directly compare the activation levels (percentage
280 change in signal intensity relative to fixation) in the two con-
281 ditions. There were large, reliable decreases in areas involved in
282 the spatial processing associated with driving. The decrease
283 from single to dual task was 37% for the spatial areas ($F(1, 28) =$
284 $29.38, p < .0001$). Table 3 shows the mean percentage change in
285 signal intensity for each of the anatomically-defined regions of
286 interest examined in the driving alone and driving with lis-
287 tening conditions. Most of the parietal areas associated with
288 spatial processing individually showed a reliable decrease in
289 activation when the sentence comprehension task was added,
290 with the largest decreases found in the right parietal lobe.
291 Table 3 also groups the anatomical areas based on function,
292 and Fig. 4 aggregates the results for each of these groupings. As
293 shown in Fig. 4, the spatial areas show a large decline in activa-
294 tion in driving with listening compared to driving alone; the
295 visual, motor, and executive areas show no reliable decrease;
296 and the language areas show a large increase.

297 Although the visual areas show a trend toward a decrease
298 in activation between the driving-alone condition and the
299 driving with listening condition, this decrease was not reliable

t2.1 **Table 2 - Areas of greater activation for Driving with**
t2.2 **Listening than Driving Alone**

t2.3	Location of peak activation	Cluster size	t(28)	MNI coordinates		
				x	y	z
t2.5	L middle temporal gyrus	4552	10.87	-56	-12	-6
t2.6	Right superior temporal gyrus	2523	9.82	50	-20	4
t2.7	L inferior frontal gyrus	497	9.33	-44	20	26
t2.8	R supplementary motor	1055	7.00	2	24	62

t2.9 Note: Cluster size is in 2×2×2 mm voxels. L = Left, R = right.

t3.1 **Table 3 - Mean percentage change in signal intensity in**
t3.2 **anatomical regions of interest (ROI)**

t3.3	Region of interest	Driving alone	Driving with listening	F(1, 28)	t3.4
t3.5	<i>Spatial areas</i>				
t3.6	L intraparietal sulcus	0.315 >	0.231	8.14*	t3.5
t3.7	R intraparietal sulcus	0.400 >	0.267	14.28**	t3.6
t3.8	L inferior parietal lobe	0.461 >	0.348	5.67*	t3.7
t3.9	R inferior parietal lobe	0.083	0.011	3.64	t3.8
t3.10	L superior parietal lobe	0.239 >	0.158	10.23*	t3.9
t3.11	R superior parietal lobe	0.226 >	0.120	14.01**	t3.10
t3.12	L superior extrastriate	0.337 >	0.234	6.63*	t3.11
t3.13	R superior extrastriate	0.374 >	0.246	9.25*	t3.12
t3.14	All spatial areas	0.258 >	0.163	29.38**	t3.13
t3.15	<i>Visual sensory/perceptual areas</i>				
t3.16	Calcarine sulcus	0.189	0.143	1.56	t3.14
t3.17	L inferior extrastriate	0.267	0.216	1.52	t3.15
t3.18	R inferior extrastriate	0.306	0.244	2.66	t3.16
t3.19	L inferior temporal lobe (pos)	0.138	0.108	0.17	t3.17
t3.20	R inferior temporal lobe (pos)	0.179	0.109	1.20	t3.18
t3.21	L inferior temporal lobe (mid)	0.111	0.140	0.05	t3.19
t3.22	R inferior Temporal lobe (mid)	0.149	0.129	0.02	t3.20
t3.23	All visual areas	0.191	0.156	1.39	t3.21
t3.24	<i>Motor/pre-motor areas</i>				
t3.25	Supplementary motor area	0.212	0.244	1.73	t3.22
t3.26	L precentral gyrus	0.429	0.380	1.68	t3.23
t3.27	R precentral gyrus	0.222	0.196	0.76	t3.24
t3.28	All motor areas	0.288	0.273	0.32	t3.25
t3.29	<i>Executive function areas</i>				
t3.30	L middle frontal gyrus	0.108	0.092	0.23	t3.26
t3.31	R middle frontal gyrus	0.113	0.076	1.34	t3.27
t3.32	Anterior cingulate	-0.085	-0.096	0.18	t3.28
t3.33	Superior medial frontal	-0.085	-0.096	0.18	t3.29
t3.34	All executive areas	0.035	0.030	0.07	t3.30
t3.35	<i>Language areas</i>				
t3.36	L ant. superior temporal gyrus	0.043 <	0.399	42.45**	t3.31
t3.37	R ant. superior temporal gyrus	0.076 <	0.391	21.95**	t3.32
t3.38	L pos. superior temporal gyrus	-0.024 <	0.214	37.98**	t3.33
t3.39	R pos. superior temporal gyrus	-0.012 <	0.077	4.29*	t3.34
t3.40	L pars triangularis	0.114 <	0.256	12.64**	t3.35
t3.41	R pars triangularis	0.081 <	0.161	6.01*	t3.36
t3.42	L pars opercularis	0.136	0.178	1.36	t3.37
t3.43	R pars opercularis	0.180	0.167	0.18	t3.38
t3.44	L insula	0.074	0.090	0.21	t3.39
t3.45	R insula	0.036	0.027	0.07	t3.40
t3.46	All language areas	0.070 <	0.196	64.43**	t3.41

Note: inequality signs indicate the direction of a statistically reliable
difference between Driving Alone and Driving with Sentence Listening.
L = left, R = right. * = $p < .05$ uncorrected, ** = $p < .05$ Bonferroni corrected
for the number of regions of interest examined.

300 for any of the areas considered individually or for the aggre-
301 gate measure of visual activation. However, more superior
302 areas of the right and left occipital lobe did show significantly
303 less activation for the driving with listening condition in the
304 voxel-wise whole brain contrasts (see Fig. 3A). These areas
305 have been grouped with the spatial processing areas in Table 3
306 and Fig. 4, due to their proximity to the parietal lobes and
307 their role in the dorsal visual stream, but this grouping is
308 perhaps somewhat arbitrary. The data indicate that while

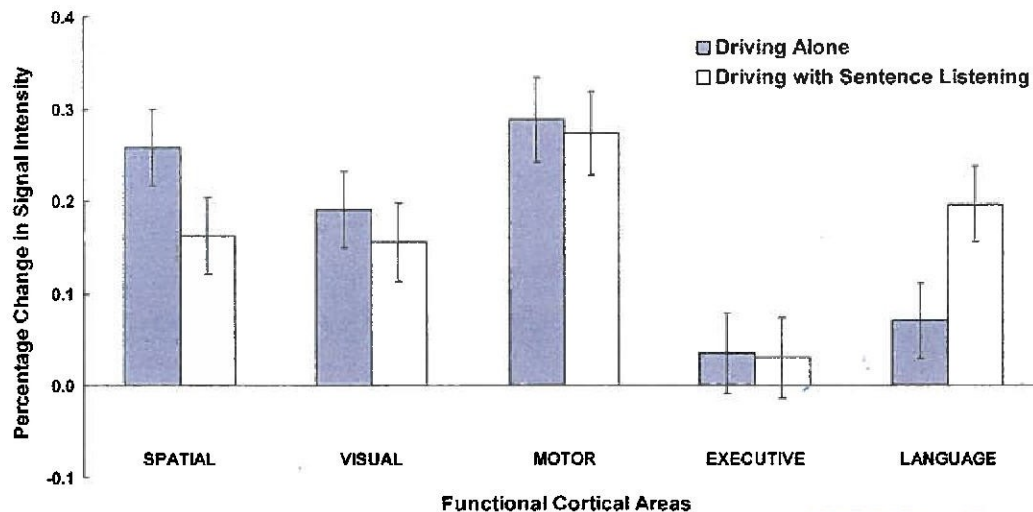


Fig. 4 – The percentage change in signal intensity for five functional groupings (networks) of cortical areas. The component regions of each network are those specified in Table 3. The driving-related activation in spatial processing areas significantly decreases with the addition of the sentence listening task. The addition of the sentence listening task significantly increases language area activation. Error bars show the standard error of the mean.

309 primary visual areas show no effect of the multitasking in
 310 this study, some secondary visual areas do decrease their
 311 activation.

312 In frontal areas associated with executive function, includ-
 313 ing dorsolateral prefrontal cortex and anterior cingulate, one
 314 might expect that the need to coordinate the processing in the
 315 two tasks would lead to increased activation, as D'Esposito
 316 et al. (1995) reported. However, note the previous distinction
 317 between performing two tasks concurrently (such as driving
 318 and sentence listening) versus rapidly switching between two
 319 tasks (such as the dual tasks studied by D'Esposito et al., 1995).
 320 Unlike the findings of increased activation in prefrontal areas
 321 for task switching, these prefrontal regions showed an equiva-
 322 lent percentage change in signal intensity for the driving alone
 323 and driving concurrently with sentence listening conditions.
 324 This finding indicates that not all multitasking requires addi-
 325 tional executive functioning.

326 As expected, there was an overall increase in the percentage
 327 change in signal intensity in language areas when the com-
 328 prehension task was added to the driving task. This increase
 329 was prominent in bilateral primary and secondary auditory
 330 areas of the temporal lobe and in the pars triangularis region
 331 of Broca's area in the left hemisphere and the homologous
 332 region of the right hemisphere, as indicated in Table 3. There
 333 was a slight trend toward a greater percentage change in
 334 signal in left pars opercularis, consistent with the results of
 335 the voxel-wise analysis, but not in right pars opercularis.

336 The finding of decreased parietal activation for the driving
 337 with listening condition was also found when the volume of
 338 activation rather than the percentage change in signal inten-
 339 sity was considered. For this analysis, the number of voxels
 340 reliably activated in the a priori spatial anatomical ROIs was
 341 computed for each participant at $t > 4.90$ (corresponding to a
 342 within-participant height threshold of $p < 0.05$, corrected
 343 for multiple comparisons) for the contrast of each condition

with the fixation baseline. In the spatial areas, as identified in
 Table 3, the mean total number of activated voxels decreased
 from 1653 (SE=103) to 1195 (SE=103) from the driving-alone
 condition to the driving with listening condition, ($F(1, 28) =$
 41.65, $p < .0001$).

3. Discussion

The new findings clearly establish the striking result that the
 addition of a sentence listening task decreases the brain
 activation associated with performing a driving task, despite
 the fact that the two tasks draw on largely non-overlapping
 cortical areas (Just et al., 2001; Newman et al., 2007). Activation
 decreased when the listening comprehension task was added
 to the driving task in bilateral parietal and superior extrastriate
 secondary visual areas. These areas have been shown to
 activate when simulated driving is contrasted with a passive
 viewing task in previous studies (Calhoun et al., 2002). The
 parietal areas which show a decrease here have been
 implicated in not only the types of spatial processing
 associated with driving, but also in the allocation of visual
 spatial attention (Rushworth et al., 2001). The decreased
 parietal activation in the dual-task condition may therefore
 be a reflection of both a decrease in the spatial computations
 associated with driving as well as a decrease in spatial atten-
 tion. Converging evidence comes from an ERP study of simu-
 lated driving, in which the amplitude of the P300, which was
 maximal over the parietal electrodes (likely reflecting stimulus
 encoding), was reduced by 50% in a dual-task condition as
 compared to a driving-alone condition (Strayer and Drews,
 2007). These brain activation findings provide a biological
 account for the deterioration in driving performance (in terms
 of errors and lane maintenance) that occurs when one is also
 processing language.

377 We offer the following interpretation of the main findings,
378 expressed in terms of the underlying neural systems. The re-
379 sults are consistent with the hypothesis, derived from previous
380 behavioral studies, that a simulated cellular telephone con-
381 versation disrupts driving performance by diverting attention
382 from the driving task. We interpret this diversion of attention
383 as reflecting a capacity limit on the amount of attention or
384 resources that can be distributed across the two tasks. This
385 capacity limit might be thought of as a biological constraint that
386 limits the amount of systematic neural activity that can be
387 distributed across parts of the cortex. The specific biological
388 substrate that imposes the capacity limitation is not currently
389 known; it could be, for example, the biochemical resources
390 underpinning the neural activity, or it could be the commu-
391 nication bandwidth underpinning the inter-region cortical
392 communication. Whatever the biological source of the con-
393 straint, the findings suggest that under mentally demanding
394 circumstances, it may be dangerous to mindlessly combine the
395 special human capability of processing spoken language with a
396 more recent skill of controlling a large powerful vehicle that is
397 moving rapidly among other objects.

398 Besides this critical practical application, the study makes a
399 number of other interesting points that illuminate the nature of
400 multitasking. For example, although one might have thought
401 that multitasking would make special demands on executive
402 processes that coordinate the performance of two tasks simul-
403 taneously, there was in fact no increase in activation from the
404 single- to dual-task in the prefrontal areas commonly asso-
405 ciated with executive function. This replicates a previous result
406 that was obtained when the comprehension task used here was
407 combined with a mental rotation task (Just et al., 2001; Newman
408 et al., 2007). Other imaging studies have also failed to find
409 additional frontal areas specifically involved in dual-task
410 performance (Adcock et al., 2000; Bunge et al., 2000; Goldberg
411 et al., 1998; Klingberg, 1998), although there is also ample
412 evidence that for some combinations of tasks, prefrontal
413 activation does increase in the dual-task situation (D'Esposito
414 et al., 1995; Szameitat et al., 2002; Dreher and Grafman, 2003;
415 Loose et al., 2003). The main determinant of whether or not
416 multitasking is demanding of executive function may depend
417 on how automatic the two tasks are in the first place and
418 whether they draw on non-overlapping cortical areas. Both
419 tasks examined here, simulated driving and auditory compre-
420 hension, are relatively automatic, in that they draw very little on
421 executive functions and evoke little frontal activation when
422 performed alone. When these two tasks are combined as two
423 streams of thought, no additional executive functioning/activa-
424 tion occurs. One might expect central executive processes to
425 eventually become engaged in real-world driving during a cell
426 phone conversation if a driving emergency arises; however, the
427 latency of the executive processes (how soon the executive
428 areas become activated) would be expected to be longer in the
429 dual-task situation.

430 In primary visual areas (the occipital pole and the calcarine
431 sulcus), there was no reliable change in the amount of ac-
432 tivation when the comprehension task was added to driving.
433 The differential effect of a concurrent task on primary versus
434 secondary visual processing areas is consistent with eye-
435 movement data suggesting that a concurrent task decreases
436 foveal attention to visual information in driving without

altering the pattern of fixations that the driver makes (Strayer 437
et al., 2003), an impairment in driving performance caused by a 438
concurrent task referred to as "inattention blindness." The new 439
fMRI results here suggest that although the oculomotor 440
activity may remain similar when a concurrent task is added 441
to driving, preserving the visual input to primary sensory 442
areas, the processing carried out in secondary visual areas is 443
diminished. We note, however, that other studies of divided 444
attention between visual and auditory tasks have shown 445
decreased primary visual activation in the divided attention 446
condition (Loose et al., 2003) and our earlier study combining 447
mental rotation with listening comprehension also found a 448
decrease in activation in primary visual areas for the dual-task 449
condition relative to performing the mental rotation task alone 450
(Just et al., 2001). The effect of a concurrent auditory task on 451
primary visual areas may depend on the automaticity of the 452
visual task, with there being less impact on a more automatic 453
task, such as driving, and more impact on a strategically 454
controlled task, such as mental rotation. 455

456 Unlike cell phone conversations, our sentence listening 456
task did not require the participants to speak, and is thus 457
probably less disruptive to driving than a full fledged 458
conversation might be. Recarte and Nunes (2003) found that 459
simply requiring participants to attend to auditory messages 460
did not alter visual search or behavioral performance relative 461
to driving alone, but that tasks involving speech production 462
did affect both eye-movements and behavioral performance. 463
Strayer and Johnston (2001) found that simply listening to 464
speech and even actively shadowing it did not disrupt driving 465
performance, but that a verb generation task did cause 466
disruption. Horey and Wickens (2006) analyzed the combined 467
effect size for 15 experiments involving a real conversation 468
and 22 experiments that used various information processing 469
tasks designed to simulate some of the demands of conversa- 470
tion. The effect of both types of tasks were significant in 471
producing errors in driving performance, although the costs 472
were higher for actual conversation than for other information 473
processing tasks. It is therefore likely that our comprehension 474
task underestimates the decrease in driving-associated acti- 475
vation and the deterioration of driving performance that 476
would result from actual cell phone conversations. 477

478 Another limitation of the current study is that participants 478
did not perform the sentence comprehension task in isolation. 479
The inclusion of such a single-task sentence listening condition 480
in future neuroimaging studies of multi-tasking while driving 481
would permit a clearer assessment of whether activation in 482
the dual-task condition is truly under-additive relative to the 483
activation found when performing each of the component tasks 484
in isolation. We note however, that our previous studies in 485
which participants combined the sentence task used here with a 486
mental rotation task (Just et al., 2001; Newman et al., 2007) did 487
include such a single-task sentence listening condition, and 488
found that activation in the dual-task condition was under- 489
additive in both language and spatial processing areas relative 490
to the activation that would be predicted on the basis of that 491
found in each of the two single-task conditions. 492

493 The new findings raise the obvious point that if listening to 493
sentences degrades driving performance, then probably a 494
number of other common driver activities also cause such 495
degradation, including activities such as tuning or listening 496

497 to a radio, eating and drinking, monitoring children or pets, or
 498 even conversing with a passenger. However, it is incorrect to
 499 conclude that using a cell phone while driving is no worse
 500 than engaging in one of these other activities. First, it is not
 501 known exactly how much each of these distractions affects
 502 driving, and it may indeed be interesting and important to
 503 compare the various effects, and try to find ways to decrease
 504 their negative impacts. Second, talking on a cell phone has a
 505 special social demand, such that not attending to the cell
 506 conversation can be interpreted as rude, insulting behavior. By
 507 contrast, a passenger who is a conversation partner is more
 508 likely to be aware of the competing demands for a driver's
 509 attention and thus sympathetic to inattention to the con-
 510 versation, and indeed there is recent experimental evidence
 511 suggesting that passengers and drivers suppress conversation
 512 in response to driving demands (Crundall et al., 2005). Third,
 513 the processing of spoken language has a special status by
 514 virtue of its automaticity, such that one cannot willfully stop
 515 one's processing of a spoken utterance (Newman et al., 2007),
 516 whereas one can willfully stop tuning a radio. These various
 517 considerations suggest that engaging in conversation while
 518 concurrently driving can be a risky choice, not just for com-
 519 mon sense reasons, but because of the compromised perfor-
 520 mance imposed by cognitive and neural constraints.

521 522 **4. Experimental procedures**

523 **4.1. Participants**

524 Twenty-nine right-handed native English speakers (14 females),
 525 ages 18–25, were included in the analysis. Functional imaging
 526 data from five other participants were discarded due to
 527 excessive head motion or other technical problems. All partici-
 528 pants were licensed drivers and all reported at least some
 529 previous experience with video driving games. Each participant
 530 signed an informed consent that had been approved by the
 531 University of Pittsburgh and Carnegie Mellon University Institu-
 532 tional Review Boards. Prior to testing in the scanner, each
 533 participant completed at least two 5-min practice runs involving
 534 the driving alone and the driving with listening conditions.
 535 Participants who made more than 40 road-maintenance errors
 536 (see below) in either of these runs received an additional 5-min
 537 practice run. If they did not complete the 3rd practice run with
 538 less than 40 road-maintenance errors, they were excluded
 539 from the study. In addition, participants who experienced mo-
 540 tion sickness during the practice were not included in the fMRI
 541 study.

542 **4.2. Experimental paradigm**

543 The experiment consisted of two experimental conditions, each
 544 containing three 1-min blocks of driving, along with a baseline
 545 fixation condition. In the "driving-alone" condition, participants
 546 steered the vehicle through the driving simulation without
 547 presentation of auditory stimuli. In the "driving with listening"
 548 condition, participants steered the vehicle through the driving
 549 simulation while simultaneously listening to the general
 550 knowledge sentences and verifying them as true or false. Each
 551 sentence was presented for 6 s, with a 5-s delay between sen-

552 tences within the block. A short tone sounded at the end of each
 553 sentence to signal the participant to respond, and failure to
 554 respond prior to the onset of the next sentence was treated as an
 555 error. Five sentences were presented within each block of
 556 driving in this dual-task condition. A 24-s block of fixation was
 557 presented before and after each block of driving. In this fixation
 558 condition, participants fixated on a centred asterisk without
 559 performing any task. This fixation condition provided a baseline
 560 measure of brain activation with which to compare each ex-
 561 perimental condition.

562 The order of the two experimental conditions was alter-
 563 nated across participants, and two versions of the experiment
 564 were created to counter-balance condition order and the
 565 particular roads assigned to each condition. Fourteen partici-
 566 pants completed one version and fifteen completed the other.
 567 Each version contained the same roads in each condition, but
 568 with the opposite direction of travel across the two conditions.
 569 This counter-balancing was intended to minimize practice
 570 effects influencing the quality of driving for each condition.
 571 Initial analyses found no reliable differences between the two
 572 orders of conditions in either of the behavioral measures of
 573 driving accuracy, in sentence comprehension performance,
 574 nor in any of the voxel-wise contrasts between conditions
 575 conducted on the fMRI data. All analyses reported here were
 576 performed after collapsing across the two versions.

577 Participants were instructed to attempt to maintain the
 578 position of the vehicle in the center of the road and to avoid
 579 hitting the sides of the road. They were told that in the driving-
 580 alone condition they should focus their full attention on the
 581 driving task, and in the driving with listening condition, they
 582 should attend equally to both tasks. For the sentence task, they
 583 were instructed to wait until the tone at the end of the state-
 584 ment, and to respond as quickly as possible without sacrificing
 585 accuracy.

586 **4.3. Stimuli and apparatus**

587 The driving simulation was created using WorldToolKit simula-
 588 tion development software (Sense8 Software, Engineering
 589 Animation, Inc., Mill Valley, CA) and was integrated with experi-
 590 mental control software specifically written to provide for
 591 synchronization with the MRI scanner, presentation of auditory
 592 items, and the recording of button press responses and driving
 593 performance. The simulation was run on a PC with a NVIDIA
 594 Riva TNT2 64 Pro graphics card. The driving simulation was rear
 595 projected by an LCD projector onto a semi-translucent plastic
 596 screen inserted into the bore of the scanner behind the
 597 participant, allowing participants to view the screen through a
 598 pair of mirrors attached to the head coil of the scanner. The
 599 visual angle of the display subtended approximately 30° in the
 600 horizontal dimension. The simulation provided the participant
 601 with a view of rural winding roads, occasionally encountering
 602 hills and passing by bodies of water (see Fig. 1 for an example).
 603 The simulation involved daytime driving with good visibility
 604 and road conditions. There were no intersections, hazards, or
 605 other vehicles on the road. The apparent speed of the vehicle
 606 was fixed at 43 mph (69.2 km/h). The participants' only control
 607 over the simulation was the steering of the vehicle to the left or
 608 right by use of an MRI-compatible computer mouse (6 partici-
 609 pants) or computer trackball (23 participants) with their right

610 hand². A red dot at the bottom of the display indicated steering
 611 movements to provide feedback on the position of the virtual
 612 steering wheel. No other instruments of the vehicle were
 613 displayed. If the participant happened to steer the car into the
 614 side edge (berm) of the road, the program prevented the vehicle
 615 from leaving the road but recorded each time it made contact
 616 with the boundaries of the road as a road-maintenance error.
 617 The x, y, and z, coordinates (in virtual "feet") of the position of
 618 the vehicle within the virtual environment was sampled at the
 619 frame rate of presentation (approximately 10 frames per second,
 620 providing a measure of how well the participant tracked an
 621 ideal path along the road. Although this simulated driving task
 622 obviously differs in significant ways from real driving, Horey and
 623 Wickens (2006) found that studies that used simulated driving
 624 and those that were conducted in the field with an instrumented
 625 automobile produced similar combined effect sizes of distraction
 626 on driving performance, suggesting that simulated driving
 627 generalizes reasonably well to real-world situations.

628 The sentences were presented using a high-fidelity MRI-
 629 compatible electrostatic headset (Resonance Technology, Inc.,
 630 Los Angeles, CA) that attenuated scanner noise and allowed the
 631 auditory stimuli to be intelligible at a comfortable listening level
 632 (approximately 60 dBA). Participants responded regarding
 633 whether each sentence was true or false using two optical
 634 buttons in their left hand. The left button in the participant's left
 635 hand was always used for "false", and the right button was for
 636 "true". The sentences were factual statements requiring retrieval
 637 of general semantic information expected to be common
 638 knowledge among our sample of university students. An
 639 example of a true statement is "Botany is a biological science
 640 and it deals with the life, structure, and growth of plants." An
 641 example of a false statement is "A phobia refers to a person's
 642 extreme attraction to some object, situation, or person".

643 4.4. Behavioral measures

644 Reaction times and errors were recorded for the sentence
 645 comprehension task to ensure that participants were perform-
 646 ing the task. Two measures of driving accuracy were derived
 647 from the record of the participant's path along the virtual road.
 648 The first, which we refer to as road-maintenance errors, was
 649 the number of times the participant made contact with the
 650 boundaries (berms) of the road. The second was the root mean
 651 square deviation from an ideal path down the center of the
 652 road. Differences between conditions in these measures were
 653 assessed with paired t-tests.

654 4.5. fMRI parameters

655 The imaging was carried out at the University of Pittsburgh
 656 Magnetic Resonance Research Center on a 3-Tesla GE Signa
 657 scanner using a GE quadrature birdcage head coil. For the

² A technical problem with the MRI-compatible mouse developed after the sixth participant was scanned, and a more reliable trackball device was used for the remaining participants. Between-subject tests of the effect of input device revealed no reliable differences on either of the behavioral measures of driving, nor on any of the voxel-wise contrasts among conditions conducted on the imaging data.

functional imaging a T2*-weighted single-shot spiral pulse
 sequence was used with TR=1000 ms, TE=18 ms, and a flip
 angle of 70°. Sixteen adjacent oblique-axial slices were
 acquired in an interleaved sequence, with 5-mm slice thick-
 ness, 1-mm slice gap, and a 20×20 cm FOV. The spiral k-space
 data was regridded to a 64×64 matrix, resulting in in-plane
 resolution of 3.125×3.125 mm. 664

665 4.6. fMRI data analysis

The image processing was carried out using FIASCO (Eddy et al.,
 1996) and SPM99 (Wellcome College Department of Cognitive
 Neurology, London, UK) software. Pre-processing steps carried
 out in FIASCO included reconstruction of the k-space data and
 correction for spikes, linear signal drift, and in-plane head
 motion. The mean estimated displacement across the x, y, and z
 dimensions after in-plane motion correction of the 29 partici-
 pants included in the analysis was less than 0.1 mm, and the
 maximum estimated displacement in any dimension across
 participants was 2.2 mm. Each participant's functional data were
 then corrected for slice acquisition timing, realigned, normalized
 to the Montreal Neurological Institute EPI template, and spatially
 smoothed (Gaussian kernel, full-width at half maximum=
 8 mm), using standard SPM99 procedures. Activation was
 assessed on a voxel-by-voxel basis within each participant by
 modelling the time-course of the signal with a general linear
 model including regressors for the fixation baseline, the driving-
 alone condition, and the dual-task condition, each convolved
 with the canonical SPM99 hemodynamic response function.
 Because the addition of the secondary language comprehension
 task might be expected to systematically increase the global
 signal, no global scaling was applied to the data to avoid biasing
 the estimates of activation in this condition. 688

Group activation was assessed with a random-effects model
 in which differences in the beta-weights from the first-level
 analysis of each participant were assessed with one-sample
 t-tests. For these voxel-wise analyses of differences between
 conditions a threshold of $p < .0001$ was adopted at the voxel level
 and $p < .05$ corrected for multiple comparisons at the cluster
 level (an extent threshold of 81 voxels). To compare the amount
 of activation in a given anatomical area across experimental
 conditions, 32 anatomically-defined ROIs that covered the
 activation observed in this task were used. The 32 ROI defini-
 tions shown in Table 3 were derived from the parcellation
 scheme developed by Tzourio-Mazoyer et al. (2002). Changes in
 mean signal intensity relative to the fixation baseline were
 computed from the averaged time-course data extracted from
 each of these regions, and these changes were assessed with
 mixed-effects analyses of variance. No thresholding of the
 individual participants' activation maps was applied in this
 secondary analysis, so that the mean percentage change in
 signal intensity represents the amount of activation in the area
 in each condition, after adjusting for the size of the anatomical
 region of interest. 709

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