

SENATE APPROPRIATIONS COMMITTEE FISCAL NOTE

BILL NO. Senate Bill 1058

PRINTER NO. 1530

AMOUNT

\$85,900,000

\$463,000

\$1,686,000

FUND

State Gaming Fund Restricted
Revenue Accounts
Fantasy Contest Fund Restricted
Revenue Accounts
Video Gaming Fund Restricted
Revenue Accounts

DATE INTRODUCED

February 6, 2020

PRIME SPONSOR

Senator Browne

DESCRIPTION

Senate Bill 1058 appropriates the total sum of \$85,900,000 for Fiscal Year 2020-21 from the State Gaming Fund for the operations of the Pennsylvania Gaming Control Board (board) and the operations of the Department of Revenue, the Pennsylvania State Police and the Attorney General, with respect to their responsibility and authority under Part II of 4 Pa.C.S., known as the Pennsylvania Race Horse Development and Gaming Act. The appropriation is categorized as follows:

- Attorney General – \$1,460,000
- Department of Revenue – \$8,687,000
- Pennsylvania State Police – \$29,686,000
- Pennsylvania Gaming Control Board – \$46,067,000

The amount of \$46,067,000 is appropriated for the operations of the board. Of this amount, \$5,000,000 is appropriated from the restricted revenue account established in the State Gaming Fund for fees and other revenues collected by the board. Examples of these fees include investigative fees, license renewal fees and gaming lab chargeback fees.

Sections 502 and 503 of Senate Bill 1058 appropriate a total sum of \$463,000 from the Fantasy Contest Fund restricted revenues account to support the administration of fantasy contest operations. The itemization is as follows:

- Pennsylvania Gaming Control Board – \$253,000
- Department of Revenue – \$210,000

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Sections 702 and 703 of Senate Bill 1058 appropriate a total sum of \$1,686,000 from the Video Gaming Fund restricted revenues account to support video gaming terminal (VGTs) operations. The itemization is as follows:

- Pennsylvania Gaming Control Board – \$1,192,000
- Department of Revenue – \$494,000

Section 901 of Senate Bill 1058 prohibits the transfer of any moneys within or between the appropriations made to the agencies or board.

This act shall take effect July 1, 2020, or immediately, whichever is later.

FISCAL IMPACT

Senate Bill 1058 will cost the State Gaming Fund \$85,900,000 in Fiscal Year 2020-21. The preliminary funding amount is level with last year's budget and represents a \$5,628,000 decrease from the Governor's proposed level. Additionally, the transfers contained in Senate Bill 1058 to the Fantasy Contest Fund and the Video Gaming Fund restricted accounts differ from the Governor's proposal. The impacted appropriations will be revised when final funding amounts for Fiscal Year 2020-21 are determined.