



## HOUSE COMMITTEE ON APPROPRIATIONS

# FISCAL NOTE

HOUSE BILL NO. 2475

PRINTERS NO. 3846

PRIME SPONSOR: Saylor

### COST / (SAVINGS)

FUND	FY 2019/20	FY 2020/21
General Fund	\$0	\$0
State Gaming Fund (Restricted Revenue Account)	\$85,900,000	\$67,079,000
Fantasy Contest Fund (Restricted Revenue Account)	\$463,000	\$574,000
Video Gaming Fund (Restricted Revenue Account)	\$1,686,000	\$1,042,000

### SUMMARY:

House Bill 2475, Printer's Number 3846, appropriates \$68,695,000 from the restricted revenue accounts within the State Gaming Fund, Fantasy Contest Fund and Video Gaming Fund to the Attorney General, the Department of Revenue, the Pennsylvania State Police and the Pennsylvania Gaming Control Board (Board) for the fiscal year July 1, 2020, to June 30, 2021. Funds in the restricted revenue accounts are derived from assessments on licensed gaming facilities plus fees and other revenues collected by the Board.

### ANALYSIS:

This bill makes the following appropriations for FY 2020-21:

#### STATE GAMING FUND:

- \$1,355,000 to the Attorney General for salaries, wages and all necessary expenses relating to gaming;
- \$5,490,000 to the Department of Revenue for salaries, wages and all necessary expenses relating to gaming;
- \$16,877,000 to the State Police for salaries, wages and all necessary expenses relating to gaming; and
- \$43,357,000 to the Pennsylvania Gaming Control Board for salaries, wages and all necessary expenses relating to gaming. Included in this appropriation is \$6,000,000 from the restricted revenue account for fees and other revenues collected by the Board.

FANTASY CONTEST FUND:

- \$156,000 to the Pennsylvania Gaming Control Board for salaries, wages and all necessary expenses relating to the administration and enforcement of fantasy contests; and
- \$418,000 to the Department of Revenue for salaries, wages and all necessary expenses relating to the administration and enforcement of fantasy contests.

VIDEO GAMING FUND:

- \$475,000 to the Pennsylvania Gaming Control Board for salaries, wages and all necessary expenses relating to the administration and enforcement of video gaming; and
- \$567,000 to the Department of Revenue for salaries, wages and all necessary expenses relating to the administration and enforcement of video gaming.

The act shall take effect July 1, 2020, or immediately, whichever is later.

**PREPARED BY:** Ritchie LaFaver  
House Appropriations Committee (R)

**DATE:** May 26, 2020

*Estimates are calculated using the best information available. Actual costs and revenue impact incurred may vary from estimates.*