THE GENERAL ASSEMBLY OF PENNSYLVANIA

HOUSE BILL

No. 1157 Session of 2019

INTRODUCED BY ORTITAY, APRIL 8, 2019

REFERRED TO COMMITTEE ON APPROPRIATIONS, APRIL 8, 2019

AN ACT

Making appropriations from the State Racing Fund for the fiscal 1 year beginning July 1, 2019, and for the payment of bills 2 incurred and remaining unpaid at the close of the fiscal year 3 ending June 30, 2020. 4 5 The General Assembly of the Commonwealth of Pennsylvania hereby enacts as follows: 7 PART I PRELIMINARY PROVISIONS 8 Section 101. Short title. 10 This act shall be known and may be cited as the Appropriation 11 Act of 2019 - State Racing Fund. 12 PART III 13 STATE RACING FUND APPROPRIATIONS FOR 2019-2020 14 15 Section 301. Appropriations from State Racing Fund. 16 The following amounts, or as much thereof as may be 17 necessary, are hereby appropriated from the State Racing Fund to 18 the departments and for the purposes specified in this part for the fiscal year beginning July 1, 2019, and for the payment of 19

- 1 bills incurred and remaining unpaid at the close of the fiscal
- 2 year ending June 30, 2020.
- 3 Section 302. Department of Agriculture.
- 4 The following amounts are
- 5 appropriated to the Department of
- 6 Agriculture: Federal State
- 7 For the State Racing
- 8 Commission.
- 9 State appropriation..... 7,466,000
- 10 For the Pennsylvania Equine
- 11 Toxicology and Research
- 12 Laboratory.
- 13 State appropriation..... 13,025,000
- 14 For Horse Racing Promotion.
- 15 State appropriation..... 2,393,000
- 16 For administration of
- 17 Pennsylvania State fairs.
- State appropriation..... 207,000
- 19 Section 303. Department of Revenue.
- The following amounts are
- 21 appropriated to the Department of
- 22 Revenue: Federal State
- For Administration of Racing
- 24 Revenue Collections.
- 25 State appropriation..... 244,000
- 26 PART V
- 27 MISCELLANEOUS PROVISIONS
- 28 Section 501. (Reserved).
- 29 Section 502. Effective date.
- This act shall take effect July 1, 2019, or immediately,

1 whichever is later.