

---

THE GENERAL ASSEMBLY OF PENNSYLVANIA

---

HOUSE BILL

No. 1235 Session of  
2013

---

INTRODUCED BY DAVIS, CALTAGIRONE, YOUNGBLOOD, D. COSTA, KORTZ,  
V. BROWN, SWANGER, COHEN, NEILSON, DUNBAR, GALLOWAY AND  
SABATINA, APRIL 22, 2013

---

REFERRED TO COMMITTEE ON GAMING OVERSIGHT, APRIL 22, 2013

---

AN ACT

1 Amending Title 4 (Amusements) of the Pennsylvania Consolidated  
2 Statutes, in general provisions, further providing for  
3 definitions, in Pennsylvania Gaming Control Board, further  
4 providing for general and specific powers, for slot machine  
5 licensee application appeals from board, for board minutes  
6 and records, for regulatory authority of board, for reports  
7 of board, for diversity goals of board, for Category 3 slot  
8 machine license, for supplier licenses and for manufacturer  
9 licenses; providing for Internet gaming; in administration  
10 and enforcement, further providing for responsibility and  
11 authority of the Department of Revenue, for wagering on  
12 credit, for compulsive and problem gambling program, for  
13 financial and employment interest, for regulation requiring  
14 exclusion or ejection of certain persons, for repeat  
15 offenders excludable from licensed gaming facility, for list  
16 of persons self excluded from gaming activities, for  
17 investigations and enforcement and for prohibited acts and  
18 penalties; in miscellaneous provisions, further providing for  
19 appropriations; and making an editorial change.

20 The General Assembly of the Commonwealth of Pennsylvania  
21 hereby enacts as follows:

22 Section 1. The definitions of "associated equipment," "cash  
23 equivalent," "cheat," "cheating or thieving device," "conduct of  
24 gaming," "contest," "counterfeit chip," "gaming employee,"  
25 "gaming school," "key employee," "licensed facility," "rake,"  
26 "supplier," "supplier license" and "table game" in section 1103

1 of Title 4 of the Pennsylvania Consolidated Statutes are amended  
2 and the section is amended by adding definitions to read:

3 § 1103. Definitions.

4 The following words and phrases when used in this part shall  
5 have the meanings given to them in this section unless the  
6 context clearly indicates otherwise:

7 \* \* \*

8 "Associated equipment." Any equipment or mechanical,  
9 electromechanical or electronic contrivance, component or  
10 machine used in connection with slot machines or table games,  
11 including linking devices which connect to progressive slot  
12 machines or slot machines, replacement parts, equipment which  
13 affects the proper reporting and counting of gross terminal  
14 revenue [and], gross table game revenue and gross Internet  
15 gaming revenue, computerized systems for controlling and  
16 monitoring slot machines [or], table games or Internet games,  
17 including, but not limited to, the central control computer to  
18 which all slot machines communicate [and], devices for weighing  
19 or counting money and Internet gaming devices necessary for the  
20 operation of Internet games as approved by the Pennsylvania  
21 Gaming Control Board.

22 \* \* \*

23 "Authorized Internet game." A table game, slot machine or  
24 any other game approved by regulation of the Pennsylvania Gaming  
25 Control Board to be suitable for use for Internet gaming  
26 activities offered by a slot machine licensee in accordance with  
27 the requirements of Chapter 13B (relating to Internet gaming).

28 \* \* \*

29 "Cash equivalent." An asset that is readily convertible to  
30 cash, including, but not limited to, any of the following:

- 1 (1) Chips or tokens.
- 2 (2) Travelers checks.
- 3 (3) Foreign currency and coin.
- 4 (4) Certified checks, cashier's checks and money orders.
- 5 (5) Personal checks or drafts.
- 6 (6) A negotiable instrument applied against credit
- 7 extended by a certificate holder, an Internet gaming
- 8 certificate holder or a financial institution.

9 (7) Any other instrument or representation of value that  
10 the Pennsylvania Gaming Control Board deems a cash  
11 equivalent.

12 \* \* \*

13 "Certificate." An Internet gaming certificate issued to a  
14 slot machine licensee in accordance with section 13B13 (relating  
15 to issuance of Internet gaming certificate).

16 "Cheat." To defraud or steal from any player, slot machine  
17 licensee or the Commonwealth while operating or playing a slot  
18 machine [or], table game[,] or Internet game, including causing,  
19 aiding, abetting or conspiring with another person to do so. The  
20 term shall also mean to alter or causing, aiding, abetting or  
21 conspiring with another person to alter the elements of chance,  
22 method of selection or criteria which determine:

23 (1) The result of a slot machine game [or], table game  
24 or Internet game.

25 (2) The amount or frequency of payment in a slot machine  
26 game [or], table game or Internet game.

27 (3) The value of a wagering instrument.

28 (4) The value of a wagering credit.

29 The term does not include altering a slot machine, table game  
30 device or associated equipment or Internet gaming device or

1 associated equipment for maintenance or repair with the approval  
2 of a slot machine licensee.

3 "Cheating or thieving device." A device or software used or  
4 possessed with the intent to be used to cheat during the  
5 operation or play of any slot machine [or], table game or  
6 Internet game. The term shall also include any device used to  
7 alter a slot machine [or], a table game device, an Internet game  
8 or Internet gaming device or associated equipment without the  
9 slot machine licensee's approval.

10 \* \* \*

11 "Conduct of gaming." The licensed placement, operation and  
12 play of slot machines [and], table games and Internet games  
13 under this part, as authorized and approved by the Pennsylvania  
14 Gaming Control Board.

15 "Contest." A table game or Internet game competition among  
16 players for cash, cash equivalents or prizes.

17 \* \* \*

18 "Counterfeit chip." Any object that is:

19 (1) used or intended to be used to play a table game at  
20 a certificate holder's licensed facility and which was not  
21 issued by that certificate holder for such use; [or]

22 (2) presented to a certificate holder for redemption if  
23 the object was not issued by the certificate holder[.];

24 (3) used or intended to be used to play an Internet game  
25 offered online by a slot machine licensee and which was not  
26 approved by the slot machine licensee for such use; or

27 (4) presented online to a slot machine licensee during  
28 play of an Internet game for redemption, if the object was  
29 not issued by the slot machine licensee.

30 \* \* \*

1 "Gaming employee." Any employee of a slot machine licensee,  
2 including, but not limited to:

3 (1) Cashiers.

4 (2) Change personnel.

5 (3) Count room personnel.

6 (4) Slot attendants.

7 (5) Hosts or other individuals authorized to extend  
8 complimentary services, including employees performing  
9 functions similar to those performed by a gaming junket  
10 representative.

11 (6) Machine mechanics, computer machine technicians or  
12 table game device technicians.

13 (7) Security personnel.

14 (8) Surveillance personnel.

15 (9) Promotional play supervisors, credit supervisors,  
16 pit supervisors, cashier supervisors, shift supervisors,  
17 table game managers and assistant managers and other  
18 supervisors and managers, except for those specifically  
19 identified in this part as key employees.

20 (10) Boxmen.

21 (11) Dealers or croupiers.

22 (12) Floormen.

23 (13) Personnel authorized to issue promotional play.

24 (14) Personnel authorized to issue credit.

25 The term shall include employees of a person holding a  
26 supplier's license whose duties are directly involved with the  
27 repair or distribution of slot machines, table game devices or  
28 associated equipment or Internet gaming devices or associated  
29 equipment sold or provided to a licensed facility within this  
30 Commonwealth as determined by the Pennsylvania Gaming Control

1 Board. The term shall further include employees of a person  
2 authorized by the board to supply goods and services related to  
3 Internet gaming or any subcontractor or an employee of a  
4 subcontractor that supplies Internet gaming devices or  
5 associated equipment to a holder of an Internet gaming  
6 certificate. The term does not include bartenders, cocktail  
7 servers or other persons engaged solely in preparing or serving  
8 food or beverages, clerical or secretarial personnel, parking  
9 attendants, janitorial, stage, sound and light technicians and  
10 other nongaming personnel as determined by the board.

11 \* \* \*

12 "Gaming school." Any educational institution approved by the  
13 Department of Education as an accredited college or university,  
14 community college, Pennsylvania private licensed school or its  
15 equivalent and whose curriculum guidelines are approved by the  
16 Department of Labor and Industry to provide education and job  
17 training related to employment opportunities associated with  
18 slot machines [or], table games or Internet games, including  
19 slot machine, table game device and associated equipment  
20 maintenance and repair and Internet gaming devices and  
21 associated equipment maintenance and repair.

22 \* \* \*

23 "Internet game." Any variation or composite of an authorized  
24 Internet game that is offered through the Internet, provided  
25 that such games, or variations or composites, are found suitable  
26 for use by the Pennsylvania Gaming Control Board after an  
27 appropriate test or experimental period and any other game which  
28 is determined by the board to be compatible with the public  
29 interest and to be suitable for Internet gaming after such  
30 appropriate test or experimental period. The term shall include

1 contests or tournaments conducted via the Internet in which  
2 registered players compete against one another in one or more of  
3 the Internet games authorized by the board or in approved  
4 variations or composites thereof, if the contests or tournaments  
5 are authorized by the board.

6 "Internet gaming." The placing of bets or wagers with a slot  
7 machine licensee located in this Commonwealth using a computer  
8 network of both Federal and non-Federal interoperable packet  
9 switched data networks through which a slot machine licensee may  
10 offer authorized Internet games to individuals who have  
11 registered and established an Internet gaming account with the  
12 slot machine licensee.

13 "Internet gaming account." The formal, electronic system  
14 implemented by a slot machine licensee to record the balance of  
15 a registered player's debits, credits and other activity  
16 relating to Internet gaming.

17 "Internet gaming account agreement." The agreement entered  
18 into between a slot machine licensee and an individual which  
19 governs the terms and conditions of the individual's Internet  
20 gaming account and the use of the Internet for purposes of  
21 placing wagers on Internet games operated by a slot machine  
22 licensee in this Commonwealth. The Internet gaming account  
23 agreement shall be executed in person.

24 "Internet gaming device." The technology, including  
25 software, system programs, hardware or any other gaming  
26 equipment as approved by the Pennsylvania Gaming Control Board  
27 that is used to manage, administer or control Internet gaming or  
28 the wagers associated with Internet gaming to facilitate the  
29 offering of authorized Internet games to registered players.

30 "Internet gaming gross revenue." As follows:

1           (1) For all Internet games, with the exception of  
2 Internet poker, the total of all sums received by a slot  
3 machine licensee from Internet gaming, less the total of all  
4 sums actually paid out as winnings to registered players. The  
5 cash equivalent value of any merchandise or thing of value  
6 included in a jackpot or payout shall not be included in the  
7 total of all sums paid out as winnings to registered players  
8 for purposes of determining Internet gaming gross revenue.

9           (2) For Internet poker, the total of all sums received  
10 by a slot machine licensee from Internet poker, or the  
11 aggregate, during the relevant period, of the rake, contests  
12 or tournament fees and all other fees or charges required or  
13 received from registered players directly as a result of  
14 Internet poker, from deposits into any Internet gaming  
15 account maintained by the slot machine licensee or on behalf  
16 of the slot machine licensee, less the total of all sums  
17 actually paid out as winnings to registered players. The cash  
18 equivalent value of any merchandise or thing of value  
19 included in a jackpot or payout shall not be included in the  
20 total of all sums paid out as winnings to registered players  
21 for purposes of determining Internet gaming gross revenue.

22           (3) For all Internet games, including Internet poker,  
23 the term shall not include registered player deposits nor  
24 deposits that reflect promotional credits, incentives from  
25 loyalty or similar programs, bonuses or complimentary  
26 services provided by or on behalf of the slot machine  
27 licensee attendant to Internet gaming or returns of funds by  
28 or on behalf of a slot machine licensee to an Internet gaming  
29 account or bad debt incurred by the slot machine licensee  
30 with respect to an Internet gaming account.



1 "Internet gaming certificate." The authorization issued to a  
2 slot machine licensee by the Pennsylvania Gaming Control Board  
3 authorizing the operation and conduct of Internet gaming.

4 "Internet gaming certificate holder." A slot machine  
5 licensee that has been granted authorization by the Pennsylvania  
6 Gaming Control Board to conduct Internet gaming.

7 "Internet gaming restricted area." Any room or area within  
8 the premises of a licensed facility or other location within  
9 this Commonwealth as approved by the Pennsylvania Gaming Control  
10 Board to conduct Internet gaming, including, where approved by  
11 the board, redundancy facilities.

12 "Internet token." A representation of value issued by an  
13 Internet gaming certificate holder for use in playing an  
14 Internet game and redeemable with the issuing Internet gaming  
15 certificate holder for cash or cash equivalent.

16 \* \* \*

17 "Key employee." Any individual who is employed in a director  
18 or department head capacity and who is empowered to make  
19 discretionary decisions that regulate slot machine or table game  
20 operations or Internet gaming operations, including the general  
21 manager and assistant manager of the licensed facility, director  
22 of slot operations, director of table game operations, director  
23 of Internet gaming, director of cage and/or credit operations,  
24 director of surveillance, director of marketing, director of  
25 management information systems, director of Internet gaming  
26 system programs or other similar job classifications associated  
27 with Internet gaming, persons who manage, control or administer  
28 Internet games or the bets and wagers associated with Internet  
29 games, director of security, comptroller and any employee who is  
30 not otherwise designated as a gaming employee and who supervises

1 the operations of these departments or to whom these department  
2 directors or department heads report and such other positions  
3 not otherwise designated or defined under this part which the  
4 Pennsylvania Gaming Control Board shall determine based on  
5 detailed analyses of job descriptions as provided in the  
6 internal controls of the licensee as approved by the  
7 Pennsylvania Gaming Control Board. All other gaming employees  
8 unless otherwise designated by the Pennsylvania Gaming Control  
9 Board shall be classified as non-key employees.

10 \* \* \*

11 "Licensed facility." The physical land-based location at  
12 which a licensed gaming entity is authorized to place and  
13 operate slot machines and, if authorized by the Pennsylvania  
14 Gaming Control Board under Chapter 13A (relating to table  
15 games), to conduct table games and under Chapter 13B (relating  
16 to Internet gaming) to conduct Internet gaming. The term  
17 includes any:

18 (1) area of a licensed racetrack at which a slot machine  
19 licensee was previously authorized pursuant to section  
20 1207(17) (relating to regulatory authority of board) to  
21 operate slot machines prior to the effective date of this  
22 paragraph;

23 (2) board-approved interim facility or temporary  
24 facility; and

25 (3) area of a hotel which the Pennsylvania Gaming  
26 Control Board determines is suitable to conduct table games.  
27 The term shall not include a redundancy facility or  
28 restricted area which is not located on the premises of a  
29 licensed facility as approved by the board and which is  
30 maintained and operated by a slot machine licensee in

1 connection with Internet gaming.

2 \* \* \*

3 "Rake." A set fee or percentage assessed by a certificate  
4 holder or a holder of an Internet gaming certificate for  
5 providing the services of a dealer, gaming table or location, to  
6 allow the play or operation of any nonbanking game[.], including  
7 any nonbanking Internet game.

8 "Redundancy facilities." Any and all rooms or areas within  
9 this Commonwealth used by a slot machine licensee for emergency  
10 back-up, redundancy or secondary operations attendant to  
11 Internet gaming as approved by the Pennsylvania Gaming Control  
12 Board.

13 "Registered player." An individual who has entered into an  
14 Internet gaming account agreement with a slot machine licensee.

15 \* \* \*

16 "Supplier." A person that sells, leases, offers or otherwise  
17 provides, distributes or services any slot machine, table game  
18 device or associated equipment or Internet gaming device or  
19 associated equipment for use or play of slot machines [or],  
20 table games or Internet games in this Commonwealth.

21 "Supplier license." A license issued by the Pennsylvania  
22 Gaming Control Board authorizing a supplier to provide products  
23 or services related to slot machines, table game devices or  
24 associated equipment or Internet gaming device or associated  
25 equipment to slot machine licensees for use in this Commonwealth  
26 for gaming purposes.

27 \* \* \*

28 "Table game." Any banking or nonbanking game approved by the  
29 Pennsylvania Gaming Control Board. The term includes roulette,  
30 baccarat, blackjack, poker, craps, big six wheel, mini-baccarat,

1 red dog, pai gow, twenty-one, casino war, acey-ducey, sic bo,  
2 chuck-a-luck, Panguingue, Fan-tan, Asia poker, Boston 5 stud  
3 poker, Caribbean stud poker, Colorado hold'em poker, double  
4 attack blackjack, double cross poker, double down stud poker,  
5 fast action hold'em, flop poker, four card poker, let it ride  
6 poker, mini-craps, mini-dice, pai gow poker, pokette, Spanish  
7 21, Texas hold'em bonus poker, three card poker, two card joker  
8 poker, ultimate Texas hold'em, winner's pot poker and any other  
9 banking or nonbanking game. The term shall not include:

10 (1) Lottery games of the Pennsylvania State Lottery as  
11 authorized under the act of August 26, 1971 (P.L.351, No.91),  
12 known as the State Lottery Law.

13 (2) Bingo as authorized under the act of July 10, 1981  
14 (P.L.214, No.67), known as the Bingo Law.

15 (3) Pari-mutuel betting on the outcome of thoroughbred  
16 or harness horse racing as authorized under the act of  
17 December 17, 1981 (P.L.435, No.135), known as the Race Horse  
18 Industry Reform Act.

19 (4) Small games of chance as authorized under the act of  
20 December 19, 1988 (P.L.1262, No.156), known as the Local  
21 Option Small Games of Chance Act.

22 (5) Slot machine gaming and progressive slot machine  
23 gaming as defined and authorized under this part.

24 [(6) Keno.]

25 \* \* \*

26 Section 2. Section 1202(a)(1) and (b)(20) and (23) of Title  
27 4 are amended and subsection (b) is amended by adding paragraphs  
28 to read:

29 § 1202. General and specific powers.

30 (a) General powers.--

1           (1) The board shall have general and sole regulatory  
2 authority over the conduct of gaming, including Internet  
3 gaming, or related activities as described in this part. The  
4 board shall ensure the integrity of the acquisition and  
5 operation of slot machines, table games, table game devices  
6 and associated equipment and Internet games, Internet gaming  
7 devices and associated equipment and shall have sole  
8 regulatory authority over every aspect of the authorization,  
9 operation and play of slot machines [and], table games and  
10 Internet games.

11           \* \* \*

12           (b) Specific powers.--The board shall have the specific  
13 power and duty:

14           \* \* \*

15           (12.2) At its discretion, to award, revoke, suspend,  
16 condition or deny an Internet gaming certificate in  
17 accordance with Chapter 13B (relating to Internet gaming).

18           \* \* \*

19           (20) In addition to the power of the board regarding  
20 license and permit applicants, to determine at its discretion  
21 the suitability of any person who furnishes or seeks to  
22 furnish to a slot machine licensee directly or indirectly any  
23 goods, services or property related to slot machines, table  
24 games, table game devices or associated equipment, Internet  
25 games, Internet gaming devices and associated equipment or  
26 through any arrangements under which that person receives  
27 payment based directly or indirectly on earnings, profits or  
28 receipts from the slot machines, table games, table game  
29 devices and associated equipment or Internet games, Internet  
30 gaming devices and associated equipment. The board may

1 require any such person to comply with the requirements of  
2 this part and the regulations of the board and may prohibit  
3 the person from furnishing the goods, services or property.

4 \* \* \*

5 (23) The board shall not approve an application for or  
6 issue or renew a license, certificate, registration or permit  
7 unless it is satisfied that the applicant has demonstrated by  
8 clear and convincing evidence that the applicant is a person  
9 of good character, honesty and integrity and is a person  
10 whose prior activities, criminal record, if any, reputation,  
11 habits and associations do not pose a threat to the public  
12 interest or the effective regulation and control of slot  
13 machine or table game operations or Internet gaming  
14 operations or create or enhance the danger of unsuitable,  
15 unfair or illegal practices, methods and activities in the  
16 conduct of slot machine or table game operations, Internet  
17 gaming operations or the carrying on of the business and  
18 financial arrangements incidental thereto.

19 \* \* \*

20 (27.2) To publish each January in the Pennsylvania  
21 Bulletin and on the board's Internet website a complete list  
22 of all slot machine licensees who filed a petition seeking  
23 authorization to conduct Internet gaming and the status of  
24 each petition or Internet gaming certificate.

25 \* \* \*

26 (35) To review detailed site plans identifying the  
27 restricted area or room where a slot machine licensee  
28 proposes to manage, administer or control Internet gaming  
29 operations within a licensed facility to determine the  
30 adequacy of the proposed internal and external security and

1 proposed surveillance measures.

2 (36) To require each slot machine licensee that holds an  
3 Internet gaming certificate to provide on a quarterly basis  
4 the following information with respect to Internet gaming:

5 (i) the name of any person, entity or firm to whom  
6 any payment, remuneration or other benefit or thing of  
7 value has been made or conferred for professional  
8 services, including, but not limited to, legal,  
9 consulting and lobbying services;

10 (ii) the amount or value of the payments,  
11 remuneration, benefit or thing of value;

12 (iii) the date on which the payments, remuneration,  
13 benefit or thing of value was made; and

14 (iv) the reason or purpose for the procurement of  
15 the services.

16 Section 3. Sections 1204 and 1206(f)(1) of Title 4 are  
17 amended to read:

18 § 1204. Licensed gaming entity application appeals from board.

19 The Supreme Court of Pennsylvania shall be vested with  
20 exclusive appellate jurisdiction to consider appeals of any  
21 final order, determination or decision of the board involving  
22 the approval, issuance, denial or conditioning of a slot machine  
23 license or the award, denial or conditioning of a table game  
24 operation certificate or the award, denial or conditioning of an  
25 Internet gaming certificate. Notwithstanding the provisions of 2  
26 Pa.C.S. Ch. 7 Subch. A (relating to judicial review of  
27 Commonwealth agency action) and 42 Pa.C.S. § 763 (relating to  
28 direct appeals from government agencies), the Supreme Court  
29 shall affirm all final orders, determinations or decisions of  
30 the board involving the approval, issuance, denial or

1 conditioning of a slot machine license or the award, denial or  
2 conditioning of a table game operation certificate or the award,  
3 denial or conditioning of an Internet gaming certificate unless  
4 it shall find that the board committed an error of law or that  
5 the order, determination or decision of the board was arbitrary  
6 and there was a capricious disregard of the evidence.

7 § 1206. Board minutes and records.

8 \* \* \*

9 (f) Confidentiality of information.--

10 (1) The following information submitted by an applicant,  
11 permittee [or], licensee or certificate holder pursuant to  
12 section 1310(a) (relating to slot machine license application  
13 character requirements) [or], 1308(a.1) (relating to  
14 applications for license or permit) or 13B12(b) (relating to  
15 Internet gaming certificate required and content of petition)  
16 or obtained by the board or the bureau as part of a  
17 background or other investigation from any source shall be  
18 confidential and withheld from public disclosure:

19 (i) All information relating to character, honesty  
20 and integrity, including family, habits, reputation,  
21 history of criminal activity, business activities,  
22 financial affairs and business, professional and personal  
23 associations submitted under section 1310(a) or 1308(a.1)  
24 or otherwise obtained by the board or the bureau.

25 (ii) Nonpublic personal information, including home  
26 addresses, telephone numbers and other personal contact  
27 information, Social Security numbers, educational  
28 records, memberships, medical records, tax returns and  
29 declarations, actual or proposed compensation, financial  
30 account records, creditworthiness or financial condition



1 relating to an applicant, licensee [or], permittee or  
2 certificate holder or the immediate family thereof.

3 (iii) Information relating to proprietary  
4 information, trade secrets, patents or exclusive  
5 licenses, architectural and engineering plans and  
6 information relating to competitive marketing materials  
7 and strategies, which may include customer-identifying  
8 information or customer prospects for services subject to  
9 competition.

10 (iv) Security information, including risk prevention  
11 plans, detection and countermeasures, location of count  
12 rooms, location of restricted areas and redundancy  
13 facilities, emergency management plans, security and  
14 surveillance plans, equipment and usage protocols and  
15 theft and fraud prevention plans and countermeasures.

16 (v) Information with respect to which there is a  
17 reasonable possibility that public release or inspection  
18 of the information would constitute an unwarranted  
19 invasion into personal privacy of any individual as  
20 determined by the board.

21 (vi) Records of an applicant or licensee not  
22 required to be filed with the Securities and Exchange  
23 Commission by issuers that either have securities  
24 registered under section 12 of the Securities Exchange  
25 Act of 1934 (48 Stat. 881, 15 U.S.C. § 781) or are  
26 required to file reports under section 15(d) of the  
27 Securities Exchange Act of 1934 (48 Stat. 881, 15 U.S.C.  
28 § 78o).

29 (vii) Records considered nonpublic matters or  
30 information by the Securities and Exchange Commission as

1 provided by 17 CFR 200.80 (relating to commission records  
2 and information).

3 (viii) Any financial information deemed confidential  
4 by the board upon a showing of good cause by the  
5 applicant or licensee.

6 \* \* \*

7 Section 4. Section 1207(5), (8), (9) and (21) of Title 4 are  
8 amended and the section is amended by adding paragraphs to read:  
9 § 1207. Regulatory authority of board.

10 The board shall have the power and its duties shall be to:

11 \* \* \*

12 (5) Prescribe the procedures to be followed by slot  
13 machine licensees for any financial event that occurs in the  
14 operation and play of slot machines [or], table games or  
15 Internet games.

16 \* \* \*

17 (7.2) Enforce prescribed hours for the operation of  
18 Internet games so that a slot machine licensee may conduct  
19 Internet games on any day during the year in order to meet  
20 the needs of registered players or to meet competition.

21 (8) Require that each licensed gaming entity prohibit  
22 persons under 21 years of age from operating or using slot  
23 machines or playing table games or participating in Internet  
24 gaming.

25 (9) Establish procedures for the inspection and  
26 certification of compliance of each slot machine, table game,  
27 table game device and associated equipment and Internet game,  
28 Internet gaming device and associated equipment prior to  
29 being placed into use by a slot machine licensee.

30 \* \* \*

1           (21) Authorize, in its discretion, a slot machine  
2 licensee to conduct slot machine tournaments or Internet  
3 gaming tournaments and adopt regulations governing the  
4 conduct of such tournaments.

5           (22) License, regulate, investigate and take any other  
6 action determined necessary regarding all aspects of Internet  
7 gaming.

8           (23) Define and limit the areas of operation and the  
9 rules of authorized Internet games, including odds, devices  
10 permitted and the method of operation of Internet games,  
11 Internet gaming devices and associated equipment.

12           (24) Require that all wagering offered through Internet  
13 gaming display online the permissible minimum and maximum  
14 wagers associated with each Internet game.

15       Section 5. Section 1211 of Title 4 is amended by adding  
16 subsections to read:

17 § 1211. Reports of board.

18       \* \* \*

19       (a.4) Internet gaming reporting requirements.--

20           (1) No later than 12 months after the effective date of  
21 Chapter 13B (relating to Internet gaming) and every year  
22 thereafter, the annual report submitted by the board in  
23 accordance with subsection (a) shall include information on  
24 the conduct of Internet games as follows:

25           (i) Total gross Internet gaming revenue.

26           (ii) The number and win by type of Internet game at  
27 each licensed facility conducting Internet gaming during  
28 the previous year.

29           (iii) All taxes, fees, fines and other revenue  
30 collected and, where appropriate, revenue disbursed

1 during the previous year. The department shall  
2 collaborate with the board to carry out the requirements  
3 of this subparagraph.

4 (iv) Other information, data and recommendations  
5 related to the conduct of Internet games and  
6 recommendations regarding the operation of Internet  
7 gaming by licensed gaming entities.

8 (2) The board may also report periodically to the  
9 Governor and the General Assembly on the effectiveness of the  
10 statutory and regulatory control in place to ensure the  
11 integrity of Internet gaming.

12 (3) The board may require the Internet gaming  
13 certificate holders to provide information to the board to  
14 assist in the preparation of the report.

15 \* \* \*

16 (d.1) Impact of Internet gaming, annual report.--One year  
17 after the commencement of Internet gaming in this Commonwealth,  
18 an annual report shall be prepared and distributed to the  
19 Governor, and the standing committees of the General Assembly  
20 with jurisdiction over this part, on the impact of Internet  
21 gaming on compulsive and problem gambling and gambling addiction  
22 in this Commonwealth. The report shall be prepared by a private  
23 organization or entity with expertise in serving and treating  
24 the needs of persons with compulsive gambling addictions, which  
25 organization or entity shall be selected by the Department of  
26 Drug and Alcohol Programs. The report may be prepared and  
27 distributed under the supervision of, and in coordination with,  
28 the board. Any costs associated with the preparation and  
29 distribution of the report shall be borne by slot machine  
30 licensees who have been authorized by the board to conduct

1 Internet gaming. The board shall be authorized to assess a fee  
2 against each slot machine licensee for these purposes.

3 \* \* \*

4 Section 6. Section 1212(e) of Title 4 is amended by adding a  
5 paragraph to read:

6 § 1212. Diversity goals of board.

7 \* \* \*

8 (e) Definition.--As used in this section, the term  
9 "professional services" means those services rendered to a slot  
10 machine licensee which relate to a licensed facility in this  
11 Commonwealth, including, but not limited to:

12 \* \* \*

13 (9) Technology related to Internet games, Internet  
14 gaming devices and associated equipment.

15 Section 6.1. Section 1305 of Title 4 is amended by adding a  
16 subsection to read:

17 § 1305. Category 3 slot machine license.

18 \* \* \*

19 (c.1) Internet gaming.--Notwithstanding any provision of  
20 Chapter 13B (relating to Internet gaming), the operation of  
21 Internet gaming by a Category 3 slot machine licensee shall be  
22 subject to the patron of the amenities requirements of this  
23 section. The board shall, through regulation, determine the  
24 criteria and conditions under which Internet games may be  
25 operated by a Category 3 slot machine licensee. Such regulations  
26 shall require that individuals seeking to participate in  
27 Internet gaming operated by a Category 3 slot machine licensee  
28 shall only be individuals who hold a valid seasonal or year-  
29 round membership, as approved by the board, which entitles the  
30 individuals to use one or more of the amenities available at the

1 Category 3 licensed facility and a valid Internet gaming account  
2 with the Category 3 slot machine licensee.

3 \* \* \*

4 Section 7. Sections 1309(a.1), 1317(a) and (c.1), 1317.1 and  
5 13A27(c) of Title 4 are amended to read:

6 § 1309. Slot machine license application.

7 \* \* \*

8 (a.1) Table games and Internet gaming information.--

9 (1) An applicant for a slot machine license may submit  
10 with its application all information required under Chapter  
11 13A (relating to table games) or under Chapter 13B (relating  
12 to Internet gaming) and request that the board consider its  
13 application for a slot machine license [and], a table game  
14 operation certificate or an Internet gaming certificate  
15 concurrently. All fees for a table game operation certificate  
16 shall be paid by the applicant in accordance with section  
17 13A61 (relating to table game authorization fee) or section  
18 13B51 (relating to Internet gaming authorization fee).

19 (2) The board shall permit any applicant for a slot  
20 machine license that has an application pending before the  
21 board on the effective date of this subsection to supplement  
22 its application with all information required under Chapter  
23 13A and to request that the board consider its application  
24 for a slot machine license and a table game operation  
25 certificate concurrently. All fees for a table game operation  
26 certificate shall be paid by the applicant in accordance with  
27 section 13A61.

28 (3) Notwithstanding paragraph (2), the board may permit  
29 an applicant for a slot machine license that has an  
30 application pending before the board to supplement its

1 application with all information required under Chapter 13B  
2 and to request that the board consider its application for a  
3 slot machine license, a table game operation certificate or  
4 an Internet gaming certificate concurrently. All fees for an  
5 Internet gaming certificate shall be paid by the applicant in  
6 accordance with section 13B51.

7 \* \* \*

8 § 1317. Supplier licenses.

9 (a) Application.--A manufacturer that elects to contract  
10 with a supplier under section 1317.1(d.1) (relating to  
11 manufacturer licenses) shall ensure that the supplier is  
12 appropriately licensed under this section. A person seeking to  
13 provide slot machines, table game devices or associated  
14 equipment or Internet gaming devices or associated equipment to  
15 a slot machine licensee within this Commonwealth through a  
16 contract with a licensed manufacturer shall apply to the board  
17 for the appropriate supplier license.

18 \* \* \*

19 (c.1) Abbreviated process.--In the event an applicant for a  
20 supplier license to supply table game devices or associated  
21 equipment used in connection with table games or Internet gaming  
22 devices or associated equipment used in connection with Internet  
23 games is licensed by the board under this section to supply slot  
24 machines or associated equipment used in connection with slot  
25 machines, the board may determine to use an abbreviated process  
26 requiring only that information determined by the board to be  
27 necessary to consider the issuance of a license to supply table  
28 game devices or associated equipment used in connection with  
29 table games or Internet gaming devices or associated equipment  
30 used in connection with Internet games, including financial

1 viability of the applicant. Nothing in this section shall be  
2 construed to waive any fees associated with obtaining a license  
3 through the normal application process. The board may only use  
4 the abbreviated process if all of the following apply:

5 (1) The supplier license was issued by the board within  
6 a 36-month period immediately preceding the date the supplier  
7 licensee files an initial application to supply table game  
8 devices or associated equipment.

9 (2) The person to whom the supplier license was issued  
10 affirms there has been no material change in circumstances  
11 relating to the license.

12 (3) The board determines, in its sole discretion, that  
13 there has been no material change in circumstances relating  
14 to the licensee that necessitates that the abbreviated  
15 process not be used.

16 \* \* \*

17 § 1317.1. Manufacturer licenses.

18 (a) Application.--A person seeking to manufacture slot  
19 machines, table game devices and associated equipment or  
20 Internet gaming devices or associated equipment for use in this  
21 Commonwealth shall apply to the board for a manufacturer  
22 license.

23 (b) Requirements.--An application for a manufacturer license  
24 shall be on the form required by the board, accompanied by the  
25 application fee, and shall include all of the following:

26 (1) The name and business address of the applicant and  
27 the applicant's affiliates, intermediaries, subsidiaries and  
28 holding companies; the principals and key employees of each  
29 business; and a list of employees and their positions within  
30 each business, as well as any financial information required



1 by the board.

2 (2) A statement that the applicant and each affiliate,  
3 intermediary, subsidiary or holding company of the applicant  
4 are not slot machine licensees.

5 (3) The consent to a background investigation of the  
6 applicant, its principals and key employees or other persons  
7 required by the board and a release to obtain any and all  
8 information necessary for the completion of the background  
9 investigation.

10 (4) The details of any equivalent license granted or  
11 denied by other jurisdictions where gaming activities as  
12 authorized by this part are permitted and consent for the  
13 board to acquire copies of applications submitted or licenses  
14 issued in connection therewith.

15 (5) The type of slot machines, table game devices or  
16 associated equipment or Internet gaming devices or associated  
17 equipment to be manufactured or repaired.

18 (6) Any other information determined by the board to be  
19 appropriate.

20 (c) Review and approval.--Upon being satisfied that the  
21 requirements of subsection (b) have been met, the board may  
22 approve the application and grant the applicant a manufacturer  
23 license consistent with all of the following:

24 (1) The initial license shall be for a period of one  
25 year, and, if renewed under subsection (d), the license shall  
26 be for a period of three years. Nothing in this paragraph  
27 shall relieve the licensee of the affirmative duty to notify  
28 the board of any changes relating to the status of its  
29 license or to any other information contained in application  
30 materials on file with the board.

1 (2) The license shall be nontransferable.

2 (3) Any other condition established by the board.

3 (c.1) Abbreviated process.--In the event an applicant for a  
4 manufacturer license to manufacture table game devices or  
5 associated equipment used in connection with table games or  
6 Internet games, Internet gaming devices or associated equipment  
7 used in connection with Internet games is licensed by the board  
8 under this section to manufacture slot machines, table game  
9 devices or associated equipment used in connection with slot  
10 machines or table games, the board may determine to use an  
11 abbreviated process requiring only that information determined  
12 by the board to be necessary to consider the issuance of a  
13 license to manufacture table game devices or associated  
14 equipment used in connection with table games or Internet games,  
15 Internet gaming devices or associated equipment used in  
16 connection with Internet gaming, including financial viability  
17 of the applicant. Nothing in this section shall be construed to  
18 waive any fees associated with obtaining a license through the  
19 normal application process. The board may only use the  
20 abbreviated process if all of the following apply:

21 (1) The manufacturer license was issued by the board  
22 within a 36-month period immediately preceding the date the  
23 manufacturer licensee files an application to manufacture  
24 table game devices or associated equipment[.] or the  
25 manufacturer license was issued by the board within a 36-  
26 month period preceding the date the manufacturer licensee  
27 filed an application to manufacture Internet gaming devices  
28 or associated equipment.

29 (2) The person to whom the manufacturer license was  
30 issued affirms there has been no material change in

1 circumstances relating to the license.

2 (3) The board determines, in its sole discretion, that  
3 there has been no material change in circumstances relating  
4 to the licensee that necessitates that the abbreviated  
5 process not be used.

6 (d) Renewal.--

7 (1) Two months prior to expiration of a manufacturer  
8 license, the manufacturer licensee seeking renewal of its  
9 license shall submit a renewal application accompanied by the  
10 renewal fee to the board.

11 (2) If the renewal application satisfies the  
12 requirements of subsection (b), the board may renew the  
13 licensee's manufacturer license.

14 (3) If the board receives a complete renewal application  
15 but fails to act upon the renewal application prior to the  
16 expiration of the manufacturer license, the manufacturer  
17 license shall continue in effect for an additional six-month  
18 period or until acted upon by the board, whichever occurs  
19 first.

20 (d.1) Authority.--The following shall apply to a licensed  
21 manufacturer:

22 (1) A manufacturer or its designee, as licensed by the  
23 board, may supply or repair any slot machine, table game  
24 device or associated equipment or Internet gaming device or  
25 associated equipment manufactured by the manufacturer,  
26 provided the manufacturer holds the appropriate manufacturer  
27 license.

28 (2) A manufacturer of slot machines may contract with a  
29 supplier under section 1317 (relating to supplier licenses)  
30 to provide slot machines or associated equipment to a slot

1 machine licensee within this Commonwealth, provided the  
2 supplier is licensed to supply slot machines or associated  
3 equipment used in connection with slot machines.

4 (3) A manufacturer may contract with a supplier under  
5 section 1317 to provide table game devices or associated  
6 equipment to a certificate holder, provided the supplier is  
7 licensed to supply table game devices or associated equipment  
8 used in connection with table games.

9 (4) A manufacturer may contract with a supplier under  
10 section 1317 to provide Internet gaming devices or associated  
11 equipment to an Internet gaming certificate holder, provided  
12 the supplier is licensed to supply Internet gaming devices or  
13 associated equipment used in connection with Internet games.

14 (e) Prohibitions.--

15 (1) No person may manufacture slot machines, table game  
16 devices or associated equipment or Internet gaming devices or  
17 associated equipment for use within this Commonwealth by a  
18 slot machine licensee unless the person has been issued the  
19 appropriate manufacturer license under this section.

20 (2) Except as permitted in section 13A23.1 (relating to  
21 training equipment) or, in the case of Internet gaming,  
22 authorized by the board, no slot machine licensee may use  
23 slot machines, table game devices or associated equipment or  
24 Internet gaming devices or associated equipment unless the  
25 slot machines, table game devices or associated equipment or  
26 Internet gaming devices or associated equipment were  
27 manufactured by a person that has been issued the appropriate  
28 manufacturer license under this section.

29 (3) No person issued a license under this section shall  
30 apply for or be issued a license under section 1317.

1 (4) No limitation shall be placed on the number of  
2 manufacturer licenses issued or the time period to submit  
3 applications for licensure, except as required to comply with  
4 section 1306 (relating to order of initial license issuance).  
5 § 13A27. Other financial transactions.

6 \* \* \*

7 (c) Credit application verification.---Prior to approving an  
8 application for credit, a certificate holder shall verify:

9 (1) The identity, creditworthiness and indebtedness  
10 information of the applicant by conducting a comprehensive  
11 review of the information submitted with the application and  
12 any information regarding the applicant's credit activity at  
13 other licensed facilities which the certificate holder may  
14 obtain through a casino credit bureau and, if appropriate,  
15 through direct contact with other slot machine licensees.

16 (2) That the applicant's name is not included on an  
17 exclusion list under section 1514 (relating to regulation  
18 requiring exclusion [or], ejection or denial of access of  
19 certain persons) or 1516 (relating to list of persons self  
20 excluded from gaming activities) or the voluntary credit  
21 suspension list under subsection (h).

22 \* \* \*

23 Section 8. Title 4 is amended by adding a chapter to read:

24 CHAPTER 13B

25 INTERNET GAMING

26 Subchapter

27 A. General Provisions

28 B. Internet Gaming Authorized

29 C. Conduct of Internet Gaming

30 D. Facilities and Equipment

1 E. Testing and Certification

2 F. Taxes and Fees

3 G. Miscellaneous Provisions

4 SUBCHAPTER A

5 GENERAL PROVISIONS

6 Sec.

7 13B01. Legislative finding.

8 13B02. Regulatory authority.

9 13B03. Temporary Internet gaming regulations.

10 § 13B01. Legislative finding.

11 The General Assembly finds and declares that:

12 (1) The primary objective of the Pennsylvania Race Horse  
13 Development and Gaming Act, to which all other objectives are  
14 secondary, is to protect the public through the regulation  
15 and policing of all activities involving gaming and practices  
16 that continue to be unlawful.

17 (2) Legislative authorization of slot machine gaming and  
18 the conduct of table games is intended to enhance live horse  
19 racing, breeding programs, entertainment and employment in  
20 this Commonwealth.

21 (3) Legalized gaming is seen as a means to provide a  
22 source of revenue for property and wage tax relief and  
23 economic development and to enhance development of tourism  
24 markets throughout this Commonwealth.

25 (4) Legalized gaming in the Category I, Category II and  
26 Category III licensed facilities geographically dispersed in  
27 this Commonwealth has become a critical component of economic  
28 development and, if its development continues to be properly  
29 regulated and fostered, will provide a substantial  
30 contribution to the general health, welfare and prosperity of

1 this Commonwealth and its citizens.

2 (5) The General Assembly remains committed to ensuring a  
3 robust casino gaming industry in this Commonwealth that is  
4 capable of competing regionally, nationally and  
5 internationally at the highest levels of quality while  
6 maintaining strict regulatory oversight to ensure the  
7 integrity of all gaming operations as supervised by the  
8 board.

9 (6) Since its development, the Internet has provided the  
10 opportunity for millions of people worldwide to engage in  
11 online gambling, mostly through illegal off-shore operations.

12 (7) In 2006, the United States Congress passed and the  
13 President signed the Unlawful Internet Gambling Enforcement  
14 Act of 2006 (Public Law 109-347, 31 U.S.C. § 5361 et seq.),  
15 which generally prohibits the use of banking instruments,  
16 including credit cards, checks and money transfers for  
17 interstate Internet gambling.

18 (8) Although the Unlawful Internet Gambling Enforcement  
19 Act of 2006 prohibits interstate Internet gambling by United  
20 States citizens, it included an exception that permits  
21 individual states to create a regulatory framework to govern  
22 intrastate Internet gambling, provided that the bets or  
23 wagers would be made exclusively within a single state under  
24 certain circumstances.

25 (9) Internet gaming is illegal in this Commonwealth and  
26 without legislative authorization and strict regulation, the  
27 public's trust and confidence in gaming is impacted.

28 (10) Internet gambling is conducted without oversight,  
29 regulation or enforcement, all of which raises significant  
30 concerns for the protection of the health, welfare and safety

1 of the citizens of this Commonwealth.

2 (11) An effective regulatory, licensing and enforcement  
3 system for Internet gambling in this Commonwealth would  
4 inhibit underage wagering and otherwise protect vulnerable  
5 individuals, ensure that the games offered through the  
6 Internet are fair and safe, stop sending much-needed jobs,  
7 tax and other revenue offshore to illegal operators, provide  
8 a significant source of taxable revenue, create jobs and  
9 economic development and address the concerns of law  
10 enforcement.

11 (12) By legalizing intrastate Internet gambling and  
12 subjecting it to the regulatory oversight of the board, the  
13 General Assembly is assuring the citizens of this  
14 Commonwealth that only those persons licensed by the board to  
15 conduct slot machine gaming and table games in accordance  
16 with the requirements of this title have been determined to  
17 be suitable to facilitate and conduct online gaming  
18 activities in this Commonwealth.

19 (13) By legalizing intrastate Internet gambling, the  
20 General Assembly will provide the board with the tools  
21 necessary to restrict and stop illegal gambling conducted  
22 over the Internet through persons in foreign jurisdictions  
23 and authorize strict controls over how licensed facilities in  
24 this Commonwealth may accept wagers placed over the Internet.

25 (14) An effective regulatory, licensing and enforcement  
26 system to govern Internet gambling in this Commonwealth is  
27 consistent with the original objectives and intent of the  
28 Pennsylvania Race Horse Development and Gaming Act and will  
29 provide the citizens of this Commonwealth with assurance that  
30 access to and the conduct of Internet gambling activities



1 will not occur in locations adjacent or in close proximity to  
2 historic sights, battlefields, churches and schools, thereby  
3 ensuring the public trust and confidence in legalized  
4 gambling in this Commonwealth.

5 (15) The Commonwealth has a legitimate State interest in  
6 protecting the integrity of State-authorized intrastate  
7 Internet gaming by licensing those entities already engaged  
8 in the conduct of gaming in this Commonwealth, which are  
9 subject to the scrutiny and discipline of the board and other  
10 regulatory agencies and which are in good standing with those  
11 agencies.

12 § 13B02. Regulatory authority.

13 (a) Authority.--The board shall promulgate and adopt rules  
14 and regulations to govern Internet gaming in order for Internet  
15 gaming to be implemented in a manner that provides for the  
16 security and effective management, administration and control of  
17 Internet gaming, including, but not limited to, regulations:

18 (1) Ensuring that Internet games are offered for play in  
19 this Commonwealth in a manner that is consistent with Federal  
20 law and the provisions of this chapter.

21 (2) Establishing standards and procedures for testing  
22 and approving Internet games and Internet gaming devices and  
23 associated equipment, and any variations or composites of  
24 authorized Internet games, provided that the board determines  
25 that the Internet games and any new Internet games or any  
26 variations or composites are suitable for use after a test or  
27 experimental period under any terms and conditions as the  
28 board may deem appropriate. The board may give priority to  
29 the testing of Internet games, Internet gaming devices and  
30 associated equipment or other gaming equipment which a slot

1 machine licensee has certified that it will use to conduct  
2 Internet gaming in this Commonwealth.

3 (3) Establishing standards and rules to govern the  
4 conduct of Internet gaming and the system of and wagering  
5 associated with Internet gaming, including internal controls  
6 and accounting controls, and the type, number, payout,  
7 wagering limits and rules for Internet games.

8 (4) Establishing the method for calculating Internet  
9 gaming gross revenue and standards for the daily counting and  
10 recording of cash and cash equivalents received in the  
11 conduct of Internet games and ensure that internal controls  
12 and accounting controls are followed, including the  
13 maintenance of financial books and records and the conduct of  
14 audits. The board shall consult with the department in  
15 establishing these regulations.

16 (5) Establishing notice requirements pertaining to  
17 minimum and maximum wagers on Internet games. Minimum and  
18 maximum wagers may be adjusted by the slot machine licensee  
19 in the normal course of conducting an Internet game, except  
20 that changes in the minimum wagers of any Internet game shall  
21 not apply to players already engaged in wagering on an  
22 Internet game when the minimum wager is changed, unless 30  
23 minutes' notice is provided electronically in a form and  
24 manner approved by the board.

25 (6) Ensuring that all facilities, Internet gaming  
26 devices and associated equipment are arranged in a manner to  
27 promote appropriate security for Internet gaming.

28 (7) Establishing technical standards for the approval of  
29 Internet games, Internet gaming devices and associated  
30 equipment, including mechanical, electrical or program

1 reliability, security against tampering, the  
2 comprehensibility of wagering and noise and light levels, as  
3 it may deem necessary to protect registered players from  
4 fraud or deception.

5 (8) Governing the creation and utilization of Internet  
6 gaming accounts by registered players, including requiring  
7 the following:

8 (i) That Internet gaming accounts shall be possessed  
9 by a natural person and not in the name of any  
10 beneficiary, custodian, joint trust, corporation,  
11 partnership or other organization or entity.

12 (ii) That Internet gaming accounts shall not be  
13 assignable or otherwise transferable.

14 (iii) That no account shall be established for an  
15 individual under 21 years of age.

16 (iv) That all Internet gaming accounts shall be  
17 established in person at a licensed facility.

18 (9) Establishing procedures for Internet gaming account  
19 holders to log into their gaming accounts, authenticate  
20 identities, agree to terms, conditions and rules applicable  
21 to Internet games and log out of gaming accounts, including  
22 procedures for automatically logging off persons from an  
23 Internet game after a specified period of inactivity.

24 (10) Establishing procedures for:

25 (i) Acquiring funds in an Internet gaming account by  
26 cash, transfer or other means.

27 (ii) The withdrawal of funds from Internet gaming  
28 accounts.

29 (iii) The suspension of Internet gaming account  
30 activity for security reasons.

1           (iv) The termination of Internet gaming accounts and  
2           disposition of proceeds in accounts.

3           (v) The disposition of unclaimed amounts in dormant  
4           Internet gaming accounts.

5           (11) Establishing mechanisms by which registered players  
6           may place limits on the amount of money being wagered per  
7           Internet game or during any specified time period or the  
8           amount of losses incurred during any specified time period.

9           (12) Establishing mechanisms to exclude from Internet  
10           gaming persons not eligible to play by reason of age,  
11           location or inclusion on a list of persons denied access to  
12           Internet gaming activities in accordance with sections 1514  
13           (relating to regulation requiring exclusion, ejection or  
14           denial of access of certain persons), 1515 (relating to  
15           repeat offenders excludable from licensed gaming facility)  
16           and 1516 (relating to list of persons self excluded from  
17           gaming activities).

18           (13) Establishing procedures for the protection,  
19           security and reliability of Internet gaming accounts,  
20           Internet games, Internet gaming devices and associated  
21           equipment and mechanisms to prevent tampering or utilization  
22           by unauthorized persons.

23           (14) Establishing data security standards to govern age  
24           and location verification of persons engaged in Internet  
25           gaming activity.

26           (15) Requiring each slot machine licensee to:

27           (i) Provide written information on its Internet  
28           gaming website, which explains the rules for each  
29           Internet game, payoffs or winning wagers and other  
30           information as the board may require.

1           (ii) Provide specifications approved by the board to  
2 integrate and update the licensed facility's surveillance  
3 system to cover all areas in the licensed facility where  
4 Internet gaming will be managed, administered or  
5 controlled. The specifications shall include provisions  
6 providing the board and other persons authorized by the  
7 board with onsite access to the surveillance system or  
8 its signal.

9           (iii) Designate one or more restricted areas within  
10 the licensed facility where Internet gaming activity will  
11 be managed, administered or controlled.

12           (iv) Provide the board with access to the Internet  
13 website, signal or transmission used in connection with  
14 Internet gaming.

15           (v) Ensure that visibility in the designated  
16 restricted area in the licensed facility where Internet  
17 gaming will be managed, administered or controlled is not  
18 obstructed in any way that could interfere with the  
19 ability of the slot machine licensee, the board and other  
20 persons authorized by the board or other persons  
21 authorized under this part to oversee the surveillance of  
22 the conduct of Internet gaming operations.

23           (vi) Adopt procedures for the recordation,  
24 replication and storage of all play and transactions for  
25 a period to be determined by the board.

26           (vii) Provide statements on its Internet gaming  
27 website about the permissible minimum and maximum wagers  
28 for each Internet game, as applicable.

29           (viii) Adopt policies or procedures to prohibit any  
30 unauthorized person from having access to Internet gaming

1 devices and associated equipment, including software,  
2 system programs, hardware and any other gaming equipment  
3 which is used to manage, administer or control Internet  
4 gaming.

5 (ix) Adopt data security standards to verify the age  
6 and location of persons engaged in Internet gaming  
7 activity and prevent unauthorized access by any person  
8 whose age and location have not been verified or whose  
9 age and location cannot be verified in accordance with  
10 regulations adopted by the board.

11 (x) Adopt standards to protect the privacy and  
12 security of persons engaged in Internet gaming activity.

13 (xi) Collect, report and pay any and all applicable  
14 taxes and fees and maintain all books, records and  
15 documents related to the slot machine licensee's Internet  
16 gaming activities in a manner and in a location within  
17 this Commonwealth as approved by the board or the  
18 department. All books, records and documents shall be  
19 immediately available for inspection during all hours of  
20 operation in accordance with the regulations of the board  
21 and shall be maintained in a manner and during periods of  
22 time as the board shall by regulation require.

23 (b) Additional authority.--

24 (1) At its discretion, the board may determine whether  
25 persons that provide the following goods or services and any  
26 other goods or services related to Internet gaming as the  
27 board may determine shall be required to obtain a license,  
28 permit or other authorization:

29 (i) Payment processing and related money  
30 transmitting and services.

1           (ii) Customer identity or age verification and  
2           geospatial technology services.

3           (iii) General telecommunications services, which are  
4           not specifically designed for or related to Internet  
5           gaming.

6           (iv) Other goods or services that are not  
7           specifically designed for use with Internet gaming if the  
8           persons providing the goods or services are not paid a  
9           percentage of gaming revenue or of money gambled on  
10           Internet games or online poker commission fees by the  
11           slot machine licensee, not including fees to financial  
12           institutions and payment providers for facilitating a  
13           deposit by an Internet gaming account holder.

14           (2) The board shall develop a classification system for  
15           the licensure, permitting or other authorization of persons  
16           that provide the following goods or services related to  
17           Internet gaming:

18           (i) Persons that provide Internet games and Internet  
19           gaming devices and associated equipment.

20           (ii) Persons that manage, control or administer the  
21           Internet games or the wagers associated with Internet  
22           games.

23           (iii) Providers of customer lists comprised of  
24           persons identified or selected, in whole or in part,  
25           because they placed wagers on Internet gaming.

26 § 13B03. Temporary Internet gaming regulations.

27           (a) Promulgation.--

28           (1) In order to facilitate the prompt implementation of  
29           this chapter, regulations promulgated by the board shall be  
30           deemed temporary regulations which shall expire not later

1 than two years following the publication of the temporary  
2 regulation in the Pennsylvania Bulletin and on the board's  
3 Internet website.

4 (2) The board may promulgate temporary regulations not  
5 subject to:

6 (i) Sections 201, 202, 203, 204 and 205 of the act  
7 of July 31, 1968 (P.L.769, No.240), referred to as the  
8 Commonwealth Documents Law.

9 (ii) The act of June 25, 1982 (P.L.633, No.181),  
10 known as the Regulatory Review Act.

11 (iii) Sections 204(b) and 301(10) of the act of  
12 October 15, 1980 (P.L.950, No.164), known as the  
13 Commonwealth Attorneys Act.

14 (b) Temporary regulations.--The board shall begin publishing  
15 temporary regulations governing the rules for Internet gaming,  
16 the issuance of Internet gaming certificates, standards for  
17 approving licensing of providers of Internet games, Internet  
18 gaming devices and associated equipment, including age and  
19 location verification software or system programs and security  
20 and surveillance standards in the Pennsylvania Bulletin not  
21 later than February 1, 2015.

22 (c) Expiration of temporary regulations.--Except for  
23 temporary regulations governing the rules for new Internet  
24 games, for approving Internet games, Internet gaming devices and  
25 associated equipment and for approving providers of Internet  
26 games, Internet gaming devices and associated equipment, the  
27 board's authority to adopt temporary regulations under  
28 subsection (a) shall expire two years after the effective date  
29 of this section. Regulations adopted after this period shall be  
30 promulgated as provided by law.



1                                    SUBCHAPTER B

2                                    INTERNET GAMING AUTHORIZED

3 Sec.

4 13B11. Authorization to conduct Internet gaming.

5 13B12. Internet gaming certificate required and content of  
6                                    petition.

7 13B13. Issuance of Internet gaming certificate.

8 13B14. Internet gaming certificate.

9 13B15. Timing of initial Internet gaming authorizations.

10 § 13B11. Authorization to conduct Internet gaming.

11        (a) Authority of board.--

12                    (1) The board may authorize a slot machine licensee:

13                    (i) To conduct Internet gaming, including contests  
14                    and tournaments and any other game which is determined by  
15                    the board to be suitable for Internet gaming.

16                    (ii) To deploy an Internet gaming website to  
17                    facilitate the conduct of Internet gaming activities.

18                    (2) All individuals playing Internet games must be  
19                    physically located within this Commonwealth. No individual  
20                    under 21 years of age shall open, maintain, use or have  
21                    access to an Internet gaming account.

22        (b) Authority to play Internet games.--Notwithstanding any  
23        other provision of law, a person in this Commonwealth who is 21  
24        years of age or older is hereby permitted to participate as a  
25        registered player in Internet gaming activities and wagering  
26        associated with playing an Internet game offered by a slot  
27        machine licensee in this Commonwealth in accordance with  
28        regulations of the board.

29 § 13B12. Internet gaming certificate required and content of  
30                                    petition.

1 (a) Certificate required.--No slot machine licensee or any  
2 other person associated with or representing a slot machine  
3 licensee shall operate or attempt to conduct Internet gaming,  
4 except for test purposes, at a licensed facility or open  
5 Internet gaming to the public in this Commonwealth without first  
6 obtaining an Internet gaming certificate from the board. A slot  
7 machine licensee may seek approval to conduct Internet gaming by  
8 filing a petition for an Internet gaming certificate with the  
9 board. The board shall prescribe the form and manner to govern  
10 the submission of a petition for an Internet gaming certificate.  
11 Not more than one Internet gaming certificate shall be issued to  
12 operate Internet gaming within a licensed facility in this  
13 Commonwealth.

14 (b) Content of petition.--In addition to information and  
15 documentation demonstrating that the slot machine licensee is  
16 legally and technically qualified for an Internet gaming  
17 certificate under this chapter, a petition seeking board  
18 approval to conduct Internet gaming within this Commonwealth  
19 shall include the following:

20 (1) The name, business address and contact information  
21 of the slot machine licensee.

22 (2) The name and business address, job title and a  
23 photograph of each principal and key employee of the slot  
24 machine licensee who will be involved in the conduct of  
25 Internet gaming and who is not currently licensed by the  
26 board, if known.

27 (3) The name and business address, job title and a  
28 photograph of each principal or key employee of the slot  
29 machine licensee who will be involved in the conduct of  
30 Internet gaming and who is currently licensed by the board.

1           (4) An itemized list of the Internet games and any other  
2 game or games the slot machine licensee plans to offer over  
3 the Internet for which authorization is being sought. The  
4 slot machine licensee shall, in accordance with regulations  
5 promulgated by the board, file any changes in the number of  
6 authorized games offered through Internet gaming with the  
7 board.

8           (5) The estimated number of full-time and part-time  
9 employment positions that will be created at the licensed  
10 facility if Internet gaming operations are authorized and an  
11 updated hiring plan pursuant to section 1510(a) (relating to  
12 labor hiring preferences) which outlines the slot machine  
13 licensee's plan to promote the representation of diverse  
14 groups and Commonwealth residents in the employment  
15 positions.

16           (6) A brief description of the economic benefits  
17 expected to be realized by the Commonwealth, its  
18 municipalities and its residents if Internet gaming  
19 operations are authorized.

20           (7) The details of any financing obtained or that will  
21 be obtained to fund an expansion or modification of the  
22 licensed facility to accommodate Internet gaming activities  
23 and to otherwise fund the cost of commencing Internet gaming  
24 operations.

25           (8) Information and documentation concerning financial  
26 background and resources, as the board may require, to  
27 establish by clear and convincing evidence the financial  
28 stability, integrity and responsibility of the slot machine  
29 licensee.

30           (9) Information and documentation, as the board may

1 require, to establish by clear and convincing evidence that  
2 the slot machine licensee has sufficient business ability and  
3 experience to create and maintain a successful Internet  
4 gaming operation. In making this determination, the board may  
5 consider the results of the slot machine licensee's slot  
6 machine and table game operations, including financial  
7 information, employment data and capital investment.

8 (10) Information and documentation, as the board may  
9 require, to establish by clear and convincing evidence that  
10 the slot machine licensee has or will have the financial  
11 ability to pay the Internet gaming authorization fee.

12 (11) Detailed site plans identifying the slot machine  
13 licensee's proposed restricted area where Internet gaming  
14 operations will be managed, administered or controlled within  
15 the licensed facility as approved by the board.

16 (12) A detailed description of all of the following:

17 (i) The slot machine licensee's initial system of  
18 internal and accounting controls applicable to Internet  
19 gaming.

20 (ii) The slot machine licensee's proposed standards  
21 to protect, with a reasonable degree of certainty, the  
22 privacy and security of its registered players.

23 (iii) How the slot machine licensee will facilitate  
24 compliance with all of the requirements set forth in this  
25 chapter and in section 802(a) of the Unlawful Internet  
26 Gambling Enforcement Act of 2006 (Public Law 109-347, 31  
27 U.S.C. § 5362(10)(B)), including, but not limited to, all  
28 of the following:

29 (A) Age and location verification requirements  
30 designed to block access to individuals under 21

1           years of age and persons located outside this  
2           Commonwealth.

3           (B) Appropriate data security standards to  
4           prevent unauthorized access by any person whose age  
5           and location have not been verified or whose age and  
6           location cannot be verified in accordance with this  
7           chapter and applicable regulations of the board.

8           (C) The requirement that all Internet gaming be  
9           initiated and received or otherwise made exclusively  
10          within this Commonwealth.

11          (iv) The slot machine licensee's proposed age and  
12          location verification standards designed to block access  
13          to persons under 21 years of age, persons located outside  
14          this Commonwealth and persons excluded or prohibited from  
15          participating in Internet gaming activities under this  
16          part.

17          (v) The procedures the slot machine licensee will  
18          use to register individuals who wish to participate in  
19          Internet gaming activities.

20          (vi) The procedures the slot machine licensee will  
21          use to establish Internet gaming accounts for registered  
22          players.

23          (vii) The Internet games and services the slot  
24          machine licensee proposes to offer to registered players.

25          (viii) Documentation and information relating to all  
26          proposed subcontractors of the slot machine licensee,  
27          including, but not limited to, all of the following:

28                (A) A description of the services to be provided  
29                by each subcontractor.

30                (B) Information on the experience and

1 qualifications of each subcontractor to provide the  
2 services anticipated.

3 (C) The names of all proposed subcontractor's  
4 owners, executives and employees that will be  
5 directly or indirectly involved in the slot machine  
6 licensee's Internet gaming operations, as well as  
7 sufficient personal identifying information on each  
8 such person to conduct background checks as may be  
9 required by the board.

10 (13) The Internet gaming devices and associated  
11 equipment, including the computer system or systems, that the  
12 slot machine licensee plans to or will utilize to manage,  
13 administer or control its Internet gaming operations,  
14 including, but not limited to:

15 (i) Connectivity.

16 (ii) Software and hardware.

17 (iii) Antifraud systems.

18 (iv) Virus and hacker protection.

19 (v) Data protection.

20 (vi) Access controls.

21 (vii) Firewalls.

22 (viii) Emergency and disaster recovery.

23 (ix) Redundancy.

24 (x) Internet gaming devices and associated  
25 equipment, including, but not limited to, hardware and  
26 software that ensure all of the following:

27 (A) The Internet games are authorized Internet  
28 games.

29 (B) The Internet games are independent and fair  
30 and played by natural persons.

1                   (C) Internet game and wagering rules are  
2                   available to all registered players.

3                   (D) All data used for the operation of each  
4                   Internet game is randomly generated.

5           (14) Compliance certification of its Internet gaming  
6           devices and associated equipment, including Internet gaming  
7           software, by a board-approved gaming laboratory to ensure  
8           that the gaming software complies with the requirements of  
9           this chapter, if required by the board.

10           (15) Detailed description of accounting systems,  
11           including, but not limited to, accounting systems for all of  
12           the following:

13                   (i) Registered Internet gaming accounts.

14                   (ii) Per-hand charges, if applicable.

15                   (iii) Transparency and reporting to the board and  
16                   the department.

17                   (iv) Distribution of revenue to the Commonwealth and  
18                   winnings to registered players.

19                   (v) Ongoing auditing and internal control compliance  
20                   reviews.

21           (16) Detailed information on security systems at the  
22           licensed facility to protect the Internet gaming website from  
23           internal and external breaches and threats.

24                   (17) Any other information as the board may require.

25           (c) Confidentiality.--Information submitted to the board  
26           under subsection (b) may be considered confidential by the board  
27           if the information would be confidential under section 1206(f)  
28           (relating to board minutes and records).

29   § 13B13. Issuance of Internet gaming certificate.

30           (a) Requirements for approval of petition.--

1           (1) The board may approve a petition under section 13B12  
2 (relating to Internet gaming certificate required and content  
3 of petition) upon finding, upon clear and convincing  
4 evidence, all of the following:

5           (i) The slot machine licensee's Internet gaming  
6 operations comply in all respects with the requirements  
7 of this chapter and regulations promulgated by the board.

8           (ii) Age and location verification requirements  
9 designed to block access to individuals under 21 years of  
10 age, persons located outside of this Commonwealth and  
11 those persons excluded, denied access or prohibited from  
12 Internet gaming in accordance with this chapter, as  
13 approved by the board, have been implemented by the slot  
14 machine licensee.

15           (iii) The slot machine licensee has implemented or  
16 will implement appropriate data security standards to  
17 prevent unauthorized access by any person whose age and  
18 location has not been verified or cannot be verified in  
19 accordance with the regulations promulgated and adopted  
20 by the board.

21           (iv) The slot machine licensee has implemented or  
22 will implement appropriate standards to protect the  
23 privacy and security of registered players.

24           (v) The slot machine licensee's initial system of  
25 internal and accounting controls applicable to Internet  
26 gaming, and the security and integrity of all financial  
27 transactions in connection with the system, complies with  
28 this chapter and regulations promulgated and adopted by  
29 the board.

30           (vi) The slot machine licensee is in good standing



1 with the board.

2 (vii) The conduct of Internet gaming activities will  
3 have a positive economic impact on this Commonwealth, its  
4 municipalities and residents through increased revenue  
5 and employment opportunities.

6 (viii) The slot machine licensee agrees that the  
7 number of slot machines and table games in operation at  
8 its licensed facility, as of the effective date of this  
9 section, will not be permanently reduced as a result of  
10 the authorization and commencement of Internet gaming.

11 (2) It shall be an express condition of any Internet  
12 gaming certificate that a slot machine licensee shall  
13 collect, report and pay all applicable taxes and fees and  
14 shall maintain all books, records and documents pertaining to  
15 the slot machine licensee's Internet gaming operations in a  
16 manner and location within this Commonwealth as approved by  
17 the board. All books, records and documents shall be  
18 immediately available for inspection by the board during all  
19 hours of operation in accordance with the regulations of the  
20 board and shall be maintained in a manner and during periods  
21 of time as the board shall require.

22 (b) Issuance of Internet gaming certificate.--

23 (1) Upon approval of a petition for an Internet gaming  
24 certificate, the board shall issue an Internet gaming  
25 certificate to the slot machine licensee. The issuance of an  
26 Internet gaming certificate prior to the full payment of the  
27 authorization fee required under section 13B51 (relating to  
28 Internet gaming authorization fee) shall not relieve the slot  
29 machine licensee from the obligation to pay the authorization  
30 fee in accordance with the requirements of section 13B51.

1           (2) Upon issuing an Internet gaming certificate, the  
2           board shall amend the slot machine licensee's statement of  
3           conditions to require the slot machine license to include  
4           conditions pertaining to the requirements of this chapter.

5           (c) Term of Internet gaming certificate.--Subject to the  
6           power of the board to deny, revoke or suspend an Internet gaming  
7           certificate issued in accordance with the requirements of this  
8           section, an Internet gaming certificate shall be renewed every  
9           three years and shall be subject to the requirements of section  
10          1326 (relating to license renewals).

11          (d) Sanctions.--A slot machine licensee that fails to abide  
12          by the requirements of this chapter or any condition contained  
13          in the slot machine licensee's statement of conditions governing  
14          the operation of Internet gaming shall be subject to board-  
15          imposed administrative sanctions or other penalties authorized  
16          under this part.

17          (e) Background investigations.--Each petition for an  
18          Internet gaming certificate shall be accompanied by a  
19          nonrefundable fee established by the board to cover the cost of  
20          background investigations. The board shall determine by  
21          regulation the persons involved, directly or indirectly, in a  
22          slot machine licensee's Internet gaming operations who shall be  
23          subject to background investigation. The reasonable and  
24          necessary costs and expenses incurred in any background  
25          investigation or other investigation or proceeding under this  
26          chapter shall be reimbursed to the board.

27          § 13B14. Internet gaming certificate.

28          The following shall apply:

29                 (1) An Internet gaming certificate shall be in effect  
30                 unless:

1           (i) The certificate is suspended or revoked by the  
2 board consistent with the requirements of this part.

3           (ii) The slot machine license held by the  
4 certificate holder is suspended, revoked or not renewed  
5 by the board consistent with the requirements of this  
6 part.

7           (iii) The slot machine licensee relinquishes or does  
8 not seek renewal of its slot machine license.

9           (iv) The slot machine licensee does not seek renewal  
10 of its Internet gaming certificate.

11           (2) The Internet gaming certificate shall include an  
12 itemized list by type and of Internet games approved by the  
13 board and authorized for Internet gaming conducted by the  
14 slot machine licensee. The slot machine licensee may increase  
15 or decrease the number of Internet games authorized for play  
16 on its Internet website or change the type of Internet games  
17 played on its Internet gaming website upon notice to the  
18 board and approval by the board or a designated employee of  
19 the board. Unless approved by the board or a designated  
20 employee of the board, the total number and type of Internet  
21 games offered for play by a slot machine licensee may not  
22 differ from the number and type approved by the board and  
23 authorized in the Internet gaming certificate.

24           (3) A slot machine licensee shall be required to update  
25 the information in its initial Internet gaming petition at  
26 times and in the form and manner as prescribed by the board.

27 § 13B15. Timing of initial Internet gaming authorizations.

28           The board shall prescribe the date on which petitions for an  
29 Internet gaming certificate must be filed with the board and  
30 shall approve or deny a petition within 90 days following

1 receipt.

2 SUBCHAPTER C

3 CONDUCT OF INTERNET GAMING

4 Sec.

5 13B21. Situs of Internet gaming operations.

6 13B22. Establishment of Internet gaming accounts.

7 13B23. Internet gaming account credits and payment.

8 13B24. Acceptance of account wagers.

9 13B25. Dormant Internet gaming accounts.

10 13B26. Log-in procedure required.

11 13B27. Information provided at log-in.

12 13B28. Prohibitions.

13 13B29. Commencement of Internet gaming operations.

14 § 13B21. Situs of Internet gaming operations.

15 All wagers made through Internet gaming shall be deemed to be  
16 initiated, received or otherwise made within the geographic  
17 boundaries of this Commonwealth. Internet gaming must be  
18 conducted by a slot machine licensee that has been issued an  
19 Internet gaming certificate by the board in accordance with the  
20 requirements of this chapter and regulations of the board,  
21 provided, however, that the intermediate routing of electronic  
22 data associated or in connection with Internet gaming shall not  
23 determine the location or locations in which a bet or wager is  
24 initiated, received or otherwise made.

25 § 13B22. Establishment of Internet gaming accounts.

26 (a) Registration restrictions.--Only a natural person who  
27 has first established an Internet gaming account with a slot  
28 machine licensee shall be permitted to play an Internet game  
29 offered by or place any bet or wager associated with an Internet  
30 game offered by the slot machine licensee. An Internet gaming

1 account shall be in the name of a natural person and may not be  
2 in the name of any beneficiary, custodian, joint trust,  
3 corporation, partnership or other organization or entity. A slot  
4 machine licensee shall not:

5 (1) Permit an individual to establish an Internet gaming  
6 account unless the person is 21 years of age or older.

7 (2) Permit an individual to establish an Internet gaming  
8 account unless the individual holds an active players' club  
9 membership which was applied for and issued at the slot  
10 machine licensee's licensed facility.

11 (b) Establishment of Internet gaming accounts.--

12 (1) An Internet gaming account shall be executed in  
13 person. Each Internet gaming account shall comply with the  
14 internal controls of the slot machine licensee that, at a  
15 minimum, require the following:

16 (i) The filing and execution of an Internet gaming  
17 account application, the form of which has been  
18 preapproved by the board.

19 (ii) Proof of age and residency as demonstrated by  
20 at least two forms of identification approved by the  
21 board through regulation.

22 (iii) Physical address of the principal residence of  
23 the prospective account holder in this Commonwealth,  
24 electronic mail address of the prospective account holder  
25 and other contact information, as the board or slot  
26 machine licensee may require.

27 (iv) Password or other secured identification  
28 provided by the slot machine licensee to access the  
29 Internet gaming account or some other mechanism approved  
30 by the board to authenticate the player as the holder to

1 the Internet gaming account.

2 (v) An acknowledgment under penalty of perjury that  
3 false or misleading statements made in regard to an  
4 application for an Internet gaming account may subject  
5 the applicant to civil and criminal penalties.

6 (2) The slot machine licensee may accept or reject an  
7 application after receipt and review of the application and  
8 proof of age for compliance with the provisions of this  
9 chapter. The slot machine licensee shall have the right, at  
10 any time with or without cause, to suspend or close any  
11 Internet gaming account at its sole discretion.

12 (3) The address provided by the applicant in the  
13 application for an Internet gaming account shall be deemed  
14 the proper address for the purposes of mailing checks,  
15 account withdrawals, notices and other materials.

16 (4) An Internet gaming account shall not be assignable  
17 or otherwise transferable, and a slot machine licensee may,  
18 at any time, declare all or any part of an Internet gaming  
19 account to be closed for wagering.

20 (c) Password required.--As part of the application process,  
21 the slot machine licensee shall provide the prospective Internet  
22 gaming account holder with a password to access the gaming  
23 account or shall establish some other mechanism approved by the  
24 board to authenticate the individual as the holder of the  
25 Internet gaming account and allow the individual access to the  
26 Internet gaming account.

27 (d) Grounds for rejection.--Any prospective Internet gaming  
28 account holder who provides false or misleading information on  
29 the application for an Internet gaming account is subject to  
30 rejection of the application or cancellation of the account by

1 the slot machine licensee.

2 (e) Suspension of Internet gaming account.--The slot machine  
3 licensee shall have the right to suspend or close any Internet  
4 gaming account at its discretion.

5 (f) Persons prohibited from establishing or maintaining an  
6 Internet gaming account.--The following persons shall not be  
7 entitled to establish or maintain an Internet gaming account:

8 (1) Any person under 21 years of age and persons located  
9 outside the geographic boundaries of this Commonwealth.

10 (2) Any person on the list of persons who are to be  
11 excluded or ejected from any licensed facility pursuant to  
12 section 1514 (relating to regulation requiring exclusion,  
13 ejection or denial of access of certain persons), 1515  
14 (relating to repeat offenders excludable from licensed gaming  
15 facility) or 1516 (relating to list of persons self excluded  
16 from gaming activities).

17 (3) Any gaming employee or key employee of a slot  
18 machine licensee.

19 § 13B23. Internet gaming account credits and payment.

20 (a) Credits to Internet gaming accounts.--Notwithstanding  
21 any provision of this part to the contrary, credits to an  
22 Internet gaming account shall not be made except as provided by  
23 this section. The following shall apply:

24 (1) A deposit to an Internet gaming account by an  
25 account holder may be submitted by the account holder to the  
26 slot machine licensee in one of the following forms:

27 (i) Cash given to the slot machine licensee.

28 (ii) Check, money order, negotiable order of  
29 withdrawal or wire or electronic transfer, payable and  
30 remitted to the slot machine licensee.

1           (iii) Notwithstanding section 1504 (relating to  
2           wagering on credit), charges made to an account holder's  
3           credit card upon the account holder's direct and personal  
4           authorization, which authorization may be given to the  
5           slot machine licensee in a form and manner prescribed by  
6           regulation of the board, if the use of the credit card  
7           has been approved by the slot machine licensee.

8           (iv) Any other method approved by the board.

9           (b) Payment of winnings.--When an Internet gaming account  
10          holder wins an Internet game, the slot machine licensee shall  
11          credit the holder's Internet gaming account the appropriate  
12          amount pursuant to the rules of the particular game. When the  
13          account holder logs off or cashes out, the slot machine licensee  
14          shall credit the holder's gaming account in the amount of tokens  
15          or other cash equivalents cashed in.

16          (c) Rights of slot machine licensee.--A slot machine  
17          licensee shall have the right to:

18                  (1) Credit an Internet gaming account as part of a  
19                  promotion.

20                  (2) Refuse, for any valid reason, all or part of any  
21                  wager or deposit to the account of an account holder.

22          (d) Interest prohibited.--Funds deposited in a registered  
23          player's Internet gaming account shall not bear interest to the  
24          account holder.

25          (e) Debits to Internet gaming accounts.--Debits to an  
26          Internet gaming account shall not be made except as follows:

27                  (1) When an account holder logs onto a gaming account  
28                  and exchanges account funds for Internet tokens or other cash  
29                  equivalents, the slot machine licensee shall debit the  
30                  holder's account in the amount of funds exchanged. Upon



1 receipt by a slot machine licensee of an account wager or an  
2 account purchase order, the slot machine licensee shall debit  
3 the account holder's Internet tokens or other cash  
4 equivalents in the amount of the wager or purchase.

5 (2) A slot machine licensee may authorize a withdrawal  
6 from an Internet gaming account when the account holder  
7 submits to the slot machine licensee all of the following:

8 (i) Proper identification.

9 (ii) The correct password or other authentication  
10 information for accessing the gaming account.

11 (iii) A properly completed and executed withdrawal  
12 form in a form and manner approved by the board through  
13 regulation.

14 (3) Upon receipt of a properly completed and executed  
15 withdrawal form, and, if there are sufficient funds in the  
16 gaming account to cover the withdrawal, the slot machine  
17 licensee shall send, within three business days of receipt of  
18 the withdrawal form, a check payable in the amount requested  
19 to the account holder at the address specified in the  
20 application for the Internet gaming account or shall transmit  
21 payment to the account holder electronically as approved by  
22 the board by regulation.

23 § 13B24. Acceptance of account wagers.

24 (a) Acceptance.--A slot machine licensee may accept Internet  
25 gaming account wagers or bets only as follows:

26 (1) The account wager shall be placed directly with the  
27 slot machine licensee by the account holder, after the slot  
28 machine licensee has verified the account holder's physical  
29 presence in this Commonwealth and that the individual seeking  
30 to place a wager or bet is the registered account holder.

1           (2) The account holder provides the slot machine  
2           licensee with the correct password or other authentication  
3           information for access to his Internet gaming account.

4           (b) Nonacceptance.--A slot machine licensee may not accept  
5           an account wager in an amount in excess of funds on deposit in  
6           an Internet gaming account of the account holder placing the bet  
7           or wager. Funds on deposit include amounts credited to an  
8           account holder's Internet gaming account in accordance with this  
9           chapter and any funds in the account at the time the wager is  
10           placed.

11           § 13B25. Dormant Internet gaming accounts.

12           (a) Dormant Internet gaming accounts.--Any funds remaining  
13           in Internet gaming accounts inactive or dormant for the period  
14           and under the conditions as established by regulation of the  
15           board shall be paid 50% to the slot machine licensee and 50% to  
16           the State Gaming Fund established under section 1509(c)  
17           (relating to compulsive and problem gambling program).

18           (b) Closure of dormant accounts.--Before closing a dormant  
19           Internet gaming account, the slot machine licensee shall attempt  
20           to contact the account holder by mail, phone or electronic mail  
21           to inform the account holder that the Internet gaming account is  
22           inactive and may be subject to termination at such time and  
23           manner as determined by regulation of the board.

24           § 13B26. Log-in procedure required.

25           (a) Establishment of log-in procedure.--Each slot machine  
26           licensee shall establish a log-in procedure for Internet gaming  
27           account holders to access Internet gaming. The log-in procedure  
28           shall include the provision of the appropriate authentication  
29           information by the Internet gaming account holder for access to  
30           the Internet gaming account. The slot machine licensee shall not

1 allow an account holder to log-in and access the Internet gaming  
2 account holder's Internet gaming account unless the Internet  
3 gaming account holder provides the correct password or other  
4 authentication information.

5 (b) Exchange of funds.--Upon log-in, the Internet gaming  
6 account holder shall have the option to exchange any amount of  
7 funds in the Internet gaming account for Internet tokens or  
8 other cash equivalents to be used for Internet gaming.

9 (c) Credits to account.--Upon logging off, the current  
10 amount of the Internet gaming account holder's Internet tokens  
11 or other cash equivalents shall be credited to the Internet  
12 gaming account holder's Internet gaming account.

13 § 13B27. Information provided at log-in.

14 The slot machine licensee shall configure its Internet gaming  
15 website to include a link that, upon log-in, will allow an  
16 Internet gaming account holder to access all of the following  
17 information:

18 (1) The current amount of money in the Internet gaming  
19 account holder's Internet gaming account, including the  
20 current amount of the Internet gaming holder's Internet  
21 tokens or other cash equivalents.

22 (2) The Internet gaming account holder's wins and losses  
23 since the Internet gaming account was established.

24 (3) The Internet gaming account holder's win and losses  
25 at the beginning of the current gaming session and the wins  
26 and losses at the end of the current gaming session.

27 (4) The complete text in searchable format of the rules  
28 of each Internet game offered by the slot machine licensee  
29 and any other information as the board may require.

30 § 13B28. Prohibitions.

1 Except as provided in this section, no slot machine licensee  
2 or any person licensed under this part and no person acting on  
3 behalf of, or under any arrangement with, a slot machine  
4 licensee or other person licensed under this part shall:

5 (1) Make any loan to any person for the purpose of  
6 crediting an Internet gaming account.

7 (2) Release or discharge any debt, either in whole or in  
8 part, or make any loan which represents any losses incurred  
9 by any Internet gaming account holder while playing Internet  
10 games without maintaining a written record thereof in  
11 accordance with regulations of the board.

12 § 13B29. Commencement of Internet gaming operations.

13 A slot machine licensee may not operate or offer Internet  
14 games for play on its Internet gaming website until the board  
15 determines that:

16 (1) The slot machine licensee is in compliance with the  
17 requirements of this part.

18 (2) The slot machine licensee's internal, administrative  
19 and accounting controls are sufficient to meet the  
20 requirements of section 13B32 (relating to internal,  
21 administrative and accounting controls).

22 (3) The slot machine licensee's Internet gaming  
23 employees, where applicable, are licensed, permitted or  
24 otherwise authorized by the board to perform their respective  
25 duties.

26 (4) The slot machine licensee is prepared in all  
27 respects to offer Internet gaming to the public over its  
28 Internet gaming website.

29 (5) The slot machine licensee has implemented necessary  
30 internal, administrative, accounting controls, security

1 arrangements and surveillance systems for the operation of  
2 Internet gaming.

3 (6) The slot machine licensee is in compliance with or  
4 has complied with section 13B51 (relating to Internet gaming  
5 authorization fee).

6 SUBCHAPTER D

7 FACILITIES AND EQUIPMENT

8 Sec.

9 13B31. Responsibilities of slot machine licensee.

10 13B32. Internal, administrative and accounting controls.

11 § 13B31. Responsibilities of slot machine licensee.

12 (a) Facilities and equipment.--All facilities and Internet  
13 gaming devices and associated equipment shall:

14 (1) Be arranged in a manner promoting appropriate  
15 security for Internet gaming.

16 (2) Include a closed-circuit visual monitoring system  
17 according to rules or specifications approved by the board,  
18 with board access to the slot machine licensee's Internet  
19 gaming website, signal or transmission used in connection  
20 with Internet gaming.

21 (3) Not be designed in any way that might interfere with  
22 or impede the board in its regulation of Internet gaming.

23 (4) Comply in all respects with regulations of the  
24 board.

25 (b) Location of equipment and restricted areas.--All  
26 Internet gaming devices and associated equipment used by a slot  
27 machine licensee to conduct Internet gaming may be located, with  
28 the prior approval of the board, in a restricted area on the  
29 premises of the licensed facility within the geographic limits  
30 of the county in this Commonwealth where the licensed facility

1 is situated. Any Internet gaming equipment used on a temporary  
2 basis may, in accordance with regulations and approval of the  
3 board, be located outside the geographic boundaries of the  
4 county where the licensed facility is located. However, no  
5 Internet gaming shall occur unless a wager is accepted by a slot  
6 machine licensee within the geographic boundaries of this  
7 Commonwealth. All wagers associated with Internet gaming shall  
8 be deemed to be placed when received at the licensed facility of  
9 the slot machine licensee. Any intermediate routing of  
10 electronic data in connection with a wager shall not affect the  
11 fact that the wager is placed in a licensed facility in this  
12 Commonwealth.

13 (c) Verification of registered players.--No Internet game  
14 shall be used in Internet gaming unless it is able to verify  
15 that a player placing a wager is physically present in this  
16 Commonwealth. The board shall require by regulation that  
17 Internet games used by each slot machine licensee are verifying  
18 each registered player's physical presence in this Commonwealth  
19 each time the player logs onto a new playing session.

20 § 13B32. Internal, administrative and accounting controls.

21 (a) Submissions to board.--Notwithstanding any provision of  
22 this part, each slot machine licensee who holds or has applied  
23 for an Internet gaming certificate to conduct Internet gaming in  
24 accordance with this chapter shall submit a description of its  
25 system of internal procedures and administrative and accounting  
26 controls for Internet gaming to the board, including provisions  
27 that provide for real-time monitoring, recordation or storage of  
28 all Internet games and a description of any changes to its  
29 procedures and controls. The submission shall be made at least  
30 90 days before Internet gaming operations are to commence or at

1 least 90 days before any change in those procedures or controls  
2 is to take effect, unless otherwise directed by the board.

3 (b) Filing.--Notwithstanding subsection (a), the procedures  
4 and controls may be implemented by a slot machine licensee upon  
5 the filing of the procedures and controls with the board. Each  
6 procedure or control submission shall contain both narrative and  
7 diagrammatic representations of the system to be utilized with  
8 regard to Internet gaming, including, but not limited to:

9 (1) Accounting controls, including the standardization  
10 of forms and definition of terms to be utilized in the  
11 Internet gaming operations.

12 (2) Procedures, forms and, where appropriate, formulas  
13 to govern the following:

14 (i) calculation of hold percentages;

15 (ii) revenue drops;

16 (iii) expense and overhead schedules;

17 (iv) complimentary services; and

18 (v) cash equivalent transactions.

19 (3) Job descriptions and the system of personnel and  
20 chain of command, establishing a diversity of responsibility  
21 among employees engaged in Internet gaming operations and  
22 identifying primary and secondary management and supervisory  
23 positions for areas of responsibility, salary structure and  
24 personnel practices.

25 (4) Procedures for the registration of players and  
26 establishment of Internet gaming accounts, including a  
27 procedure for authenticating the age of applicants for gaming  
28 accounts.

29 (5) Procedures for the termination of a registered  
30 player's Internet gaming account by the account holder and

1 the return of any funds remaining in the gaming account to  
2 the account holder.

3 (6) Procedures for the suspension or termination of a  
4 dormant gaming account.

5 (7) Procedures for the logging in and authentication of  
6 a registered player in order to enable the player to commence  
7 Internet gaming and the logging off of the registered player  
8 when the player has completed play, including a procedure to  
9 automatically log a registered player out of the player's  
10 Internet gaming account after a specified period of  
11 inactivity.

12 (8) Procedures for the crediting and debiting of  
13 registered players' Internet gaming accounts.

14 (9) Procedures for:

15 (i) the cashing of checks to establish credit in an  
16 Internet gaming account;

17 (ii) the receipt and security of cash to establish  
18 credit in an Internet gaming account, whether the cash is  
19 received by wire transfer or by other means as approved  
20 by the board; and

21 (iii) receipt of other electronic negotiable  
22 instruments approved by the board to establish credit in  
23 an Internet gaming account.

24 (10) Procedures for the withdrawal of funds from an  
25 Internet gaming account by the registered player.

26 (11) The redemption of chips, tokens or other cash  
27 equivalents used in Internet gaming and the payout of  
28 jackpots.

29 (12) The recording of transactions pertaining to  
30 Internet gaming.



1           (13) Procedures for the security of personal identifying  
2 information of registered players and other information as  
3 required by the board and funds in Internet gaming accounts.

4           (14) Procedures for the transfer of Internet gaming  
5 revenue from Internet gaming accounts to the counting  
6 process.

7           (15) Procedures and security for the counting and  
8 recordation of revenue.

9           (16) Procedures for the security of Internet gaming  
10 devices and associated equipment within a restricted area on  
11 the premises of the licensed facility or in a secure facility  
12 inaccessible to the public and specifically designed for that  
13 purpose off the premises of a licensed facility but within  
14 the geographic boundaries of this Commonwealth as approved by  
15 the board.

16           (17) Procedures and security standards as to receipt of  
17 and the handling and storage of Internet gaming devices and  
18 associated equipment.

19           (18) Procedures and security standards to protect the  
20 slot machine licensee's Internet gaming website and Internet  
21 gaming devices and associated equipment from tampering by any  
22 person.

23           (19) Procedures for responding to suspected or actual  
24 tampering with a slot machine licensee's Internet gaming  
25 website and Internet gaming devices and associated equipment,  
26 including partial or complete suspension of Internet gaming  
27 or the suspension of any or all player Internet gaming  
28 accounts when warranted.

29           (20) Procedures to verify each registered player's  
30 physical presence in this Commonwealth each time a wager is

1 placed on an Internet game.

2 (21) Procedures to assist problem and compulsive  
3 gamblers, including procedures reasonably intended to prevent  
4 a person from participating in Internet gaming activities in  
5 accordance with sections 1514 (relating to regulation  
6 requiring exclusion, ejection or denial of access of certain  
7 persons), 1515 (relating to repeat offenders excludable from  
8 licensed gaming facility) and 1516 (relating to list of  
9 persons self excluded from gaming activities).

10 (c) Review of submissions.--

11 (1) The board shall review each submission required by  
12 subsections (a) and (b) and shall determine whether the  
13 submission conforms to the requirements of this chapter and  
14 regulations promulgated by the board and whether the system  
15 submitted provides adequate and effective controls for  
16 Internet gaming operations of the particular slot machine  
17 licensee.

18 (2) If the board determines that insufficiencies exist,  
19 it shall specify the insufficiencies in writing to the slot  
20 machine licensee, who shall make appropriate alterations to  
21 ensure compliance with the requirements of this chapter and  
22 regulations of the board. When the board determines a  
23 submission to be adequate in all respects, it shall notify  
24 the slot machine licensee.

25 (3) Except as otherwise provided in subsection (a), no  
26 slot machine licensee shall commence or alter Internet gaming  
27 operations unless and until the system of procedures,  
28 controls and alternations is approved by the board.

29 (d) Marketing permitted.--It shall be lawful for a slot  
30 machine licensee to provide marketing information by means of

1 the Internet to players engaged in Internet gaming and to offer  
2 the players incentives to visit the slot machine licensee's  
3 licensed facility.

4 SUBCHAPTER E

5 TESTING AND CERTIFICATION

6 Sec.

7 13B41. Internet games and Internet gaming devices and  
8 associated equipment testing and certification  
9 standards.

10 § 13B41. Internet games and Internet gaming devices and  
11 associated equipment testing and certification  
12 standards.

13 (a) Testing required.--

14 (1) No Internet game or Internet gaming device or  
15 associated equipment shall be used to conduct Internet gaming  
16 unless it has been tested by the board. The board may, in its  
17 discretion and for the purpose of expediting the approval  
18 process, refer testing to any testing laboratory as approved  
19 by the board.

20 (2) The board shall establish, by regulation, technical  
21 standards for approval of Internet games and Internet gaming  
22 devices and associated equipment, including mechanical,  
23 electrical or program reliability, security against tampering  
24 and threats, the comprehensibility of wagering and noise and  
25 light levels, as it may deem necessary to protect the  
26 registered player from fraud or deception and to ensure the  
27 integrity of Internet gaming.

28 (b) Independent testing and certification facility.--Any  
29 costs associated with the board's testing and certification  
30 facility shall be assessed on persons authorized by the board to

1 distribute or otherwise provide Internet games and Internet  
2 gaming devices and associated equipment to slot machine  
3 licensees in this Commonwealth. The costs shall be assessed in  
4 accordance with a schedule adopted by the board.

5 (c) Use of other state standards.--The board may determine  
6 whether the testing and certification standards for Internet  
7 games and Internet gaming devices and associated equipment as  
8 adopted by another jurisdiction within the United States or any  
9 of the testing and certification standards used by a slot  
10 machine licensee are comprehensive and thorough and provide  
11 similar and adequate safeguards as those required by this  
12 chapter. If the board makes that determination, it may permit  
13 the person authorized to distribute or otherwise provide  
14 Internet games and Internet gaming devices and associated  
15 equipment to furnish Internet games and Internet gaming devices  
16 and associated equipment to slot machine licensees in this  
17 Commonwealth without undergoing the full testing and  
18 certification process by the board's independent testing and  
19 certification facility.

20 SUBCHAPTER F

21 TAXES AND FEES

22 Sec.

23 13B51. Internet gaming authorization fee.

24 13B52. Internet gaming tax.

25 § 13B51. Internet gaming authorization fee.

26 (a) Amount of authorization fee.--Each slot machine licensee  
27 that is issued a an Internet gaming certificate to conduct  
28 Internet gaming in accordance with section 13B11 (relating to  
29 authorization to conduct Internet gaming) shall pay a one-time  
30 nonrefundable authorization fee in the amount of \$5,000,000.

1 (b) Payment of fee.--A slot machine licensee that is  
2 required to pay the authorization fee under subsection (a) shall  
3 remit the fee to the board within 60 days of the board's  
4 approval of its petition to conduct Internet gaming. The board  
5 may allow the fee to be paid in installments, provided that all  
6 such installments are paid within the 60-day time period and  
7 that the installment payments are made in accordance with the  
8 terms of an agreement between the board and the slot machine  
9 licensee that sets forth the terms of the installment payment.

10 (c) Renewal fee.--Notwithstanding any other provision of  
11 this chapter, a slot machine licensee that has been issued an  
12 Internet gaming certificate in accordance with the requirements  
13 of this chapter shall pay a renewal fee in the amount of  
14 \$500,000 upon the renewal of its Internet gaming certificate in  
15 accordance with sections 13B13(c) (relating to issuance of  
16 Internet gaming certificate) and 1326 (relating to license  
17 renewals).

18 § 13B52. Internet gaming tax.

19 (a) Imposition of tax.--Each slot machine licensee that  
20 operates Internet gaming shall report to the department and pay  
21 from its daily Internet gaming gross revenue, on a form and in  
22 the manner prescribed by the department, a tax of 28% of its  
23 daily Internet gaming gross revenue.

24 (b) Deposits and distributions.--

25 (1) The tax imposed under subsection (a) shall be  
26 payable to the department on a weekly basis and shall be  
27 based upon Internet gaming gross revenue derived during the  
28 previous week.

29 (2) All funds owed to the Commonwealth under this  
30 section shall be held in trust for the Commonwealth by the

1 slot machine licensee until the funds are paid to the  
2 department for deposit in the appropriate fund. A slot  
3 machine licensee shall establish a separate bank account into  
4 which Internet gaming gross revenue shall be deposited and  
5 maintained until such time as the funds are paid to the  
6 department under this section.

7 (c) Use of funds.--The tax imposed under subsection (a)  
8 shall be deposited as follows:

9 (1) Fifty-five percent shall be deposited into the State  
10 Lottery Fund and shall be allocated solely for the purpose of  
11 providing property tax relief for the elderly pursuant to  
12 Chapter 13 of the act of June 27, 2006 (1st Sp.Sess.,  
13 P.L.1873, No.1), known as the Taxpayer Relief Act.

14 (2) Thirty percent shall be deposited in the State  
15 Lottery Fund for the purpose of providing free or reduced  
16 fare transit service for the elderly pursuant to Chapter 9 of  
17 the act of August 26, 1971 (P.L.351, No.91), known as the  
18 State Lottery Law, and the act of February 11, 1976 (P.L.14,  
19 No.10), known as the Pennsylvania Rural and Intercity Common  
20 Carrier Surface Transportation Assistance Act.

21 (3) Moneys deposited under paragraphs (1) and (2) are  
22 hereby appropriated for the purposes enumerated in paragraphs  
23 (1) and (2).

24 (4) Fifteen percent shall be deposited into the fund  
25 established in accordance with section 1405 (relating to  
26 Pennsylvania Race Horse Development Fund). All moneys  
27 deposited into the Pennsylvania Race Horse Development Fund  
28 shall be distributed in accordance with section 1406  
29 (relating to distributions from Pennsylvania Race Horse  
30 Development Fund) and shall be distributed and used solely

1 for the purposes enumerated in section 1406 and for no other  
2 purpose whatsoever.

3 SUBCHAPTER G

4 MISCELLANEOUS PROVISIONS

5 Sec.

6 13B61. Participation in Internet gaming by persons outside  
7 Commonwealth.

8 13B62. Construction.

9 § 13B61. Participation in Internet gaming by persons outside  
10 Commonwealth.

11 Notwithstanding any other provision of this chapter to the  
12 contrary, a slot machine licensee may accept Internet gaming  
13 wagers from a person who is not physically present in this  
14 Commonwealth, if the board determines the following:

15 (1) Participation in Internet gaming and acceptance of  
16 wagers associated with Internet gaming from a person not  
17 physically present in this Commonwealth is not inconsistent  
18 with Federal law or regulation or the law or regulation of  
19 the jurisdiction, including any foreign jurisdiction, in  
20 which the person is located.

21 (2) Participation in Internet gaming is conducted  
22 pursuant to an interstate compact or reciprocal agreement  
23 between the Commonwealth and another jurisdiction, including  
24 a foreign jurisdiction, to which the Commonwealth is a party  
25 and the interstate compact or reciprocal agreement is not  
26 inconsistent with Federal law or regulation.

27 § 13B62. Construction.

28 The following apply:

29 (1) Internet gaming in this Commonwealth shall be  
30 subject to and preempted and superseded by the provisions of

1 the Unlawful Internet Gambling Enforcement Act of 2006  
2 (Public Law 109-347, 31 U.S.C. § 5361 et seq.) and any other  
3 applicable Federal law.

4 (2) Internet gaming shall be deemed to take place where  
5 a licensed facility's server is located in this Commonwealth,  
6 regardless of the registered player's location within this  
7 Commonwealth.

8 Section 9. Sections 1501(b), 1504 and 1509(c) of Title 4 are  
9 amended to read:

10 § 1501. Responsibility and authority of department.

11 \* \* \*

12 (b) Application of rules and regulations.--The department  
13 may prescribe the extent, if any, to which any rules and  
14 regulations shall be applied without retroactive effect. The  
15 department shall have authority to prescribe the forms and the  
16 system of accounting and recordkeeping to be employed and  
17 through its representative shall at all times have power of  
18 access to and examination and audit of any equipment and records  
19 relating to all aspects of the operation of slot machines [and],  
20 table games and Internet games under this part.

21 \* \* \*

22 § 1504. Wagering on credit.

23 Except as otherwise provided in this section, slot machine  
24 licensees shall not extend credit. Slot machine licensees shall  
25 not accept credit cards, charge cards or debit cards from a  
26 patron or a player for the exchange or purchase of slot machine  
27 credits or for an advance of coins or currency to be utilized by  
28 a player to play slot machine games or extend credit in any  
29 manner to a player so as to enable the player to play slot  
30 machines. Slot machine licensees who hold a table game operation



1 certificate or an Internet gaming certificate may extend credit  
2 for slot machine gaming, table games and Internet gaming in  
3 accordance with section 13A26 (relating to cash equivalents).  
4 § 1509. Compulsive and problem gambling program.

5 \* \* \*

6 (c) Notice of availability of assistance.--

7 (1) Each slot machine licensee shall obtain a toll-free  
8 telephone number to be used to provide persons with  
9 information on assistance for compulsive or problem gambling.  
10 Each licensee shall conspicuously post at least 20 signs  
11 similar to the following statement:

12 If you or someone you know has a gambling problem, help  
13 is available. Call (Toll-free telephone number).

14 The signs must be posted within 50 feet of each entrance and  
15 exit, within 50 feet of each automated teller machine  
16 location within the licensed facility and in other  
17 appropriate public areas of the licensed facility as  
18 determined by the slot machine licensee.

19 (2) Each racetrack where slot machines or table games  
20 are operated shall print a statement on daily racing programs  
21 provided to the general public that is similar to the  
22 following:

23 If you or someone you know has a gambling problem, help  
24 is available. Call (Toll-free telephone number).

25 (2.1) Each slot machine licensee shall:

26 (i) Cause the words "If you or someone you know has  
27 a gambling problem and wants help, call 1-800 XXXX," or  
28 some comparable language approved by the board, which  
29 language shall include the words "gambling problem" and  
30 "call 1-800 XXXX," to be prominently and continuously

1 displayed to any person visiting or logged onto the slot  
2 machine licensee's Internet gaming website.

3 (ii) Provide a mechanism by which an Internet gaming  
4 account holder may establish the following controls on  
5 wagering activity through the Internet gaming account:

6 (A) A limit on the amount of money lost within a  
7 specified period of time and the length of time the  
8 account holder will be unable to participate in  
9 gaming if the holder reaches the established loss  
10 limit.

11 (B) A limit on the maximum amount of any single  
12 wager on any Internet game.

13 (C) A temporary suspension of Internet gaming  
14 through the account for any number of hours or days.

15 (iii) Not mail or otherwise forward any gaming-  
16 related promotional material or electronic mail to a  
17 registered player during any period in which Internet  
18 gaming through the registered players Internet gaming  
19 account has been suspended or terminated. The slot  
20 machine licensee shall provide a mechanism by which an  
21 account holder may change the controls, except that while  
22 Internet gaming through the Internet gaming account is  
23 suspended, the account holder may not change gaming  
24 controls until the suspension expires, but the holder  
25 shall continue to have access to the account and shall be  
26 permitted to withdraw funds from the account upon proper  
27 application for the funds to the slot machine licensee.

28 (iv) Establish a system by which a registered player  
29 who sustains continuous losses at a sufficient level in  
30 accordance with regulations of the board, will have

1 mailed or otherwise forwarded to his residential mailing  
2 address and electronic mail address:

3 (A) a list detailing all gaming winnings and  
4 losses through the Internet gaming account;

5 (B) contact information for assistance with  
6 identifying a potential gambling problem; and

7 (C) other information about compulsive and  
8 problem gambling as deemed appropriate by the board,  
9 in consultation with the Department of Drug and  
10 Alcohol Programs.

11 (3) A licensed facility which fails to post or print the  
12 warning sign in accordance with paragraph (1) [or], (2) or  
13 (2.1)(i) shall be assessed a fine of \$1,000 a day for each  
14 day the minimum number of signs are not posted or the  
15 required statement is not printed as provided in this  
16 subsection.

17 (4) A slot machine licensee that fails to establish the  
18 mechanisms, controls and systems in accordance with paragraph  
19 (2.1)(ii), (iii) and (iv) shall be assessed a fine of not  
20 less than \$5,000 per day for each day the mechanisms,  
21 controls and systems are not available to Internet gaming  
22 account holders.

23 \* \* \*

24 Section 10. Section 1512 of Title 4 is amended by adding a  
25 subsection to read:

26 § 1512. Financial and employment interests.

27 \* \* \*

28 (a.6) Prohibition related to Internet gaming.--

29 (1) Except as set forth in paragraph (2), no executive-  
30 level public employee, public official or party officer or

1 immediate family member thereof shall hold, directly or  
2 indirectly, an interest in, or hold employment with, or  
3 represent, appear for, or negotiate on behalf of, or derive  
4 any remuneration, payment, benefit or any other thing of  
5 value for any services, including, but not limited to,  
6 consulting or similar services, from any holder of, or  
7 applicant for, an Internet gaming certificate, or other  
8 authorization to conduct Internet gaming, or any holding or  
9 intermediary company with respect thereto, or any Internet  
10 gaming affiliate of any holder of, or applicant for, a slot  
11 machine license, or any holding or intermediary company with  
12 respect thereto, or any business, association, enterprise or  
13 other entity that is organized, in whole or in part, for the  
14 purpose of promoting, advocating for, or advancing the  
15 interests of the Internet gaming industry generally or any  
16 Internet gaming-related business or businesses in connection  
17 with any cause, application or matter.

18 (2) A member of the immediate family of an executive-  
19 level public employee, public official or party officer may  
20 hold employment with the holder of, or applicant for, an  
21 Internet gaming certificate or other authorization to conduct  
22 Internet gaming, or any holding or intermediary company with  
23 respect thereto, or any Internet gaming affiliate of any  
24 holder of, or applicant for, a slot machine license, or any  
25 holding or intermediary company with respect thereto if, in  
26 the judgment of the State Ethics Commission or the Supreme  
27 Court, as appropriate, employment will not interfere with the  
28 responsibilities of the executive-level public employee,  
29 public official or party officer and will not create a  
30 conflict of interest, or reasonable risk of the public

1 perception of a conflict of interest, on the part of the  
2 executive-level public employee, public official or party  
3 officer.

4 \* \* \*

5 Section 11. Sections 1514 heading, (a), (d), (e) and (f),  
6 1515, 1516 and 1517(b)(1), (c)(11) and (12) and (e)(1) of Title  
7 4 are amended to read:

8 § 1514. Regulation requiring exclusion [or], ejection or denial  
9 of access of certain persons.

10 (a) General rule.--The board shall by regulation provide for  
11 the establishment of a list of persons who are to be excluded or  
12 ejected from any licensed facility or who may be denied access  
13 to Internet gaming activity. The provisions shall define the  
14 standards for exclusion and shall include standards relating to  
15 persons who are career or professional offenders as defined by  
16 regulations of the board or whose presence in a licensed  
17 facility or access to Internet gaming activities would, in the  
18 opinion of the board, be inimical to the interest of the  
19 Commonwealth or of licensed gaming therein, or both.

20 \* \* \*

21 (d) Sanctions.--The board may impose sanctions upon a  
22 licensed gaming entity in accordance with this part if the  
23 licensed gaming entity knowingly fails to exclude or eject from  
24 the premises of any licensed facility or deny access to Internet  
25 gaming activity any person placed by the board on the list of  
26 persons to be excluded [or], ejected or denied access.

27 (e) List not all-inclusive.--Any list compiled by the board  
28 of persons to be excluded [or], ejected or denied access shall  
29 not be deemed an all-inclusive list, and a licensed gaming  
30 entity shall have a duty to keep from the licensed facility and

1 from Internet gaming activity persons known to it to be within  
2 the classifications declared in this section and the regulations  
3 promulgated under this section whose presence in a licensed  
4 facility or participation in Internet gaming activities would be  
5 inimical to the interest of the Commonwealth or of licensed  
6 gaming therein, or both, as defined in standards established by  
7 the board.

8 (f) Notice.--Whenever the bureau seeks to place the name of  
9 any person on a list pursuant to this section, the bureau shall  
10 serve notice of this fact to such person by personal service or  
11 certified mail at the last known address of the person. The  
12 notice shall inform the person of the right to request a hearing  
13 under subsection (g). The bureau may also provide notice by  
14 electronic mail, if the electronic mail address of the person is  
15 known to the bureau.

16 \* \* \*

17 § 1515. Repeat offenders excludable from licensed gaming  
18 facility.

19 A licensed gaming entity may exclude or eject from its  
20 licensed facility or deny access to Internet gaming activities  
21 any person who is known to it to have been convicted of a  
22 misdemeanor or felony committed in or on the premises of any  
23 licensed facility. Nothing in this section or in any other law  
24 of this Commonwealth shall limit the right of a licensed gaming  
25 entity to exercise its common law right to exclude or eject  
26 permanently from its licensed facility or permanently deny  
27 access to its Internet gaming activities any person who disrupts  
28 the operations of its premises or its Internet gaming  
29 operations, threatens the security of its premises or its  
30 occupants or is disorderly or intoxicated or who threatens the

1 security of its Internet gaming operations.

2 § 1516. List of persons self excluded from gaming activities.

3 (a) General rule.--The board shall provide by regulation for  
4 the establishment of a list of persons self excluded from gaming  
5 activities, including Internet gaming activities, at all  
6 licensed facilities. Any person may request placement on the  
7 list of self-excluded persons by acknowledging in a manner to be  
8 established by the board that the person is a problem gambler  
9 and by agreeing that, during any period of voluntary exclusion,  
10 the person may not collect any winnings or recover any losses  
11 resulting from any gaming activity at licensed facilities, including Internet gaming activities.

13 (b) Regulations.--The regulations of the board shall  
14 establish procedures for placements on and removals from the  
15 list of self-excluded persons. The regulations shall establish  
16 procedures for the transmittal to licensed gaming entities of  
17 identifying information concerning self-excluded persons and  
18 shall require licensed gaming entities to establish procedures  
19 designed at a minimum to deny self-excluded persons access to  
20 Internet gaming and to remove self-excluded persons from  
21 targeted mailings or other forms of advertising or promotions  
22 and deny self-excluded persons access to complimentaries, check  
23 cashing privileges, club programs and other similar benefits.

24 (c) Liability.--A licensed gaming entity or employee thereof  
25 shall not be liable to any self-excluded person or to any other  
26 party in any judicial proceeding for any harm, monetary or  
27 otherwise, which may arise as a result of:

28 (1) the failure of a licensed gaming entity to withhold  
29 gaming privileges from or restore gaming privileges to a  
30 self-excluded person; [or]

1           (1.1) the failure of a licensed gaming entity to  
2           withhold Internet gaming privileges from or restore Internet  
3           gaming privileges to a self-excluded person; or

4           (2) otherwise permitting or not permitting a self-  
5           excluded person to engage in gaming activity in the facility  
6           or participate in Internet gaming while on the list of self-  
7           excluded persons.

8           (d) Disclosure.--Notwithstanding any other law to the  
9           contrary, the board's list of self-excluded persons shall not be  
10          open to public inspection. Nothing in this section, however,  
11          shall be construed to prohibit a licensed gaming entity from  
12          disclosing the identity of persons self excluded pursuant to  
13          this section to affiliated gaming entities in this Commonwealth  
14          or other jurisdictions for the limited purpose of assisting in  
15          the proper administration of responsible gaming programs  
16          operated by affiliated licensed gaming entities.

17 § 1517. Investigations and enforcement.

18          \* \* \*

19          (b) Powers and duties of department.--

20                 (1) The department shall at all times have the power of  
21                 access to examine and audit equipment and records relating to  
22                 all aspects of the operation of slot machines [or], table  
23                 games or Internet games under this part.

24          \* \* \*

25          (c) Powers and duties of the Pennsylvania State Police.--The  
26          Pennsylvania State Police shall have the following powers and  
27          duties:

28          \* \* \*

29                 (11) Conduct administrative inspections on the premises  
30                 of licensed racetrack or nonprimary location or licensed



1 facility, including restricted areas and redundancy  
2 facilities used by a slot machine licensee in its Internet  
3 gaming operations, at such times, under such circumstances  
4 and to such extent as the bureau determines to ensure  
5 compliance with this part and the regulations of the board  
6 and, in the course of inspections, review and make copies of  
7 all documents and records required by the inspection through  
8 onsite observation and other reasonable means to assure  
9 compliance with this part and regulations promulgated under  
10 this part.

11 (12) Conduct audits or verification of information of  
12 slot machine [or], table game or Internet gaming operations  
13 at such times, under such circumstances and to such extent as  
14 the bureau determines. This paragraph includes reviews of  
15 accounting, administrative and financial records and  
16 management control systems, procedures and records utilized  
17 by a slot machine licensee.

18 \* \* \*

19 (e) Inspection, seizure and warrants.--

20 (1) The bureau, the department and the Pennsylvania  
21 State Police shall have the authority without notice and  
22 without warrant to do all of the following in the performance  
23 of their duties:

24 (i) Inspect and examine all premises where slot  
25 machine [or], table game or Internet gaming operations  
26 are conducted, slot machines, table game devices and  
27 associated equipment or Internet gaming devices and  
28 associated equipment are manufactured, sold, distributed  
29 or serviced or where records of these activities are  
30 prepared or maintained.

1 (ii) Inspect all equipment and supplies in, about,  
2 upon or around premises referred to in subparagraph (i).

3 (iii) Seize, summarily remove and impound equipment  
4 and supplies from premises referred to in subparagraph  
5 (i) for the purposes of examination and inspection.

6 (iv) Inspect, examine and audit all books, records  
7 and documents pertaining to a slot machine licensee's  
8 operation.

9 (v) Seize, impound or assume physical control of any  
10 book, record, ledger, game, device, cash box and its  
11 contents, count room or its equipment, Internet gaming  
12 devices and associated equipment or slot machine [or],  
13 table game or Internet gaming operations.

14 \* \* \*

15 Section 12. Section 1518(a) (3), (4), (5), (7.1), (11),  
16 (13.1), (15) and (17) and (b) (2) and (3) of Title 4 are amended  
17 and subsections (a) and (b) are amended by adding paragraphs to  
18 read:

19 § 1518. Prohibited acts; penalties.

20 (a) Criminal offenses.--

21 \* \* \*

22 (3) It shall be unlawful for any licensed entity, gaming  
23 employee, key employee or any other person to permit a slot  
24 machine, table game or table game device, Internet game or  
25 Internet gaming device or associated equipment to be  
26 operated, transported, repaired or opened on the premises of  
27 a licensed facility by a person other than a person licensed  
28 or permitted by the board pursuant to this part.

29 (3.1) It shall be unlawful for any person who does not  
30 possess a valid and then effective Internet gaming

1 certificate issued by the board in accordance with Chapter  
2 13B (relating to Internet gaming) to accept any wager  
3 associated with any Internet game from any individual  
4 physically located in this Commonwealth at the time of such  
5 play or wager.

6 (4) It shall be unlawful for any licensed entity or  
7 other person to manufacture, supply or place slot machines,  
8 table games, table game devices or associated equipment or  
9 Internet game or Internet gaming devices or associated  
10 equipment into play or display slot machines, table games,  
11 table game devices or associated equipment on the premises of  
12 a licensed facility without the authority of the board.

13 (4.1) It shall be unlawful for any slot machine licensee  
14 to offer Internet games into play or display such games on  
15 its Internet gaming website without the approval of the  
16 board.

17 (4.2) It shall be unlawful for any licensed entity or  
18 other person to manufacture, supply or place Internet gaming  
19 devices or associated equipment into operation at a licensed  
20 facility without the approval of the board.

21 (5) Except as provided for in section 1326 (relating to  
22 license renewals), it shall be unlawful for a licensed entity  
23 or other person to manufacture, supply, operate, carry on or  
24 expose for play any slot machine, table game, table game  
25 device or associated equipment, Internet game or Internet  
26 gaming device or associated equipment after the person's  
27 license has expired and prior to the actual renewal of the  
28 license.

29 \* \* \*

30 (7.1) It shall be unlawful for an individual to do any

1 of the following:

2 (i) Use or possess counterfeit, marked, loaded or  
3 tampered with table game devices or associated equipment,  
4 chips or other cheating devices in the conduct of gaming  
5 under this part, except that an authorized employee of a  
6 licensee or an authorized employee of the board may  
7 possess and use counterfeit chips or table game devices  
8 or associated equipment that have been marked, loaded or  
9 tampered with, or other cheating devices or any  
10 unauthorized Internet gaming device in performance of the  
11 duties of employment for training, investigative or  
12 testing purposes only.

13 (ii) Knowingly, by a trick or sleight of hand  
14 performance or by fraud or fraudulent scheme, or  
15 manipulation, table game device or other device, or  
16 Internet gaming device for himself or for another, win or  
17 attempt to win any cash, property or prize at a licensed  
18 facility or to reduce or attempt to reduce a losing  
19 wager.

20 (7.2) It shall be unlawful for a person to knowingly  
21 alter, tamper or manipulate Internet gaming devices or  
22 associated equipment, including software, system programs,  
23 hardware and any other device or equipment used in Internet  
24 gaming operations, in order to alter the odds or the payout  
25 of an Internet game or to disable the Internet game from  
26 operating according to the rules of the game as authorized by  
27 the board.

28 (7.3) It shall be unlawful for a person to knowingly  
29 offer, or allow to be offered, any Internet game that has  
30 been altered, tampered with or manipulated in a way that

1 affects the odds or the payout of an Internet game, or  
2 disables the internet game from operating according to the  
3 rules of the game as authorized by the board.

4 \* \* \*

5 (11) It shall be unlawful for a licensed gaming entity  
6 that is a licensed racing entity and that has lost the  
7 license issued to it by either the State Horse Racing  
8 Commission or the State Harness Racing Commission under the  
9 Race Horse Industry Reform Act or that has had that license  
10 suspended to operate slot machines [or], table games or  
11 Internet games at the racetrack for which its slot machine  
12 license was issued unless the license issued to it by either  
13 the State Horse Racing Commission or the State Harness Racing  
14 Commission will be subsequently reissued or reinstated within  
15 30 days after the loss or suspension.

16 \* \* \*

17 (13.1) It shall be unlawful for an individual under 21  
18 years of age to wager, play or attempt to play a slot machine  
19 or table game at a licensed facility or wager, play or  
20 attempt to play an Internet game.

21 (13.2) It shall be unlawful to allow a person under 21  
22 years of age to open, maintain or use in any way an Internet  
23 gaming account. Any slot machine licensee or employee of a  
24 slot machine licensee who knowingly allows a person under 21  
25 years of age to open, maintain or use an Internet gaming  
26 account shall be subject to the penalty set forth in this  
27 section, except that the establishment of all of the  
28 following facts by a slot machine licensee or employee of a  
29 slot machine licensee shall constitute a defense to any  
30 regulatory action by the board or the penalty authorized

1 under this section:

2 (i) the underage person falsely represented that he  
3 was of the permitted 21 years of age in the application  
4 for an Internet gaming account; and

5 (ii) the establishment of the Internet gaming  
6 account was made in good faith reliance upon such  
7 representation and in the reasonable belief that the  
8 underage person was 21 years of age.

9 \* \* \*

10 (15) It shall be unlawful for a licensed gaming entity  
11 to require a wager to be greater than the stated minimum  
12 wager or less than the stated maximum wager. However, a wager  
13 made by a player and not rejected by a licensed gaming entity  
14 prior to commencement of play shall be treated as a valid  
15 wager. A wager accepted by a dealer or through an Internet  
16 game shall be paid or lost in its entirety in accordance with  
17 the rules of the game, notwithstanding that the wager  
18 exceeded the current table maximum wager or Internet game  
19 wager or was lower than the current table minimum wager or  
20 minimum Internet game wager.

21 \* \* \*

22 (17) It shall be unlawful for an individual to claim,  
23 collect or take, or attempt to claim, collect or take, money  
24 or anything of value in or from a slot machine, gaming table  
25 or other table game device, or Internet game or Internet  
26 gaming device with the intent to defraud, or to claim,  
27 collect or take an amount greater than the amount won, or to  
28 manipulate with the intent to cheat, any component of any  
29 slot machine, table game or table game device, Internet game  
30 or Internet gaming device in a manner contrary to the

1 designed and normal operational purpose.

2 (b) Criminal penalties and fines.--

3 (1) (i) A person that commits a first offense in  
4 violation of 18 Pa.C.S. § 4902, 4903 or 4904 in  
5 connection with providing information or making any  
6 statement, whether written or oral, to the board, the  
7 bureau, the department, the Pennsylvania State Police,  
8 the Office of Attorney General or a district attorney as  
9 required by this part commits an offense to be graded in  
10 accordance with the applicable section violated. A person  
11 that is convicted of a second or subsequent violation of  
12 18 Pa.C.S. § 4902, 4903 or 4904 in connection with  
13 providing information or making any statement, whether  
14 written or oral, to the board, the bureau, the  
15 department, the Pennsylvania State Police, the Office of  
16 Attorney General or a district attorney as required by  
17 this part commits a felony of the second degree.

18 (ii) A person that violates subsection (a) (2), (3)  
19 and (4) through (12) or (17) commits a misdemeanor of the  
20 first degree. A person that is convicted of a second or  
21 subsequent violation of subsection (a) (2), (3) and (4)  
22 through (12) or (17) commits a felony of the second  
23 degree.

24 (2) (i) For a first violation of subsection (a) (1),  
25 (2), (3) and (4) through (12) or (17), a person shall be  
26 sentenced to pay a fine of:

27 (A) not less than \$75,000 nor more than \$150,000  
28 if the person is an individual;

29 (B) not less than \$300,000 nor more than  
30 \$600,000 if the person is a licensed gaming entity;

1 or

2 (C) not less than \$150,000 nor more than  
3 \$300,000 if the person is a licensed manufacturer  
4 [or], supplier[.] or gaming service provider or other  
5 person authorized by the board to provide Internet  
6 games and Internet gaming devices or associated  
7 equipment.

8 (ii) For a second or subsequent violation of  
9 subsection (a) (1), (2), (3) and (4) through (12) or (17),  
10 a person shall be sentenced to pay a fine of:

11 (A) not less than \$150,000 nor more than  
12 \$300,000 if the person is an individual;

13 (B) not less than \$600,000 nor more than  
14 \$1,200,000 if the person is a licensed gaming entity;  
15 or

16 (C) not less than \$300,000 nor more than  
17 \$600,000 if the person is a licensed manufacturer  
18 [or], supplier[.] or gaming service provider or  
19 other person authorized by the board to provide  
20 Internet games and Internet gaming devices or  
21 associated equipment.

22 (2.1) A person that commits an offense in violation of  
23 subsection (a) (3.1) commits a felony of the second degree and  
24 shall be sentenced to pay a fine of not less than \$500,000 or  
25 more than \$1,000,000. A person that is convicted of a second  
26 or subsequent violation of subsection (a) (3.1) commits a  
27 felony of the first degree and shall be sentenced to pay a  
28 fine of not less than \$1,000,000 or more than \$2,500,000.

29 (3) An individual who commits an offense in violation of  
30 subsection (a) (13) [or], (13.1) or (13.2) commits a



1 nongambling summary offense and upon conviction of a first  
2 offense shall be sentenced to pay a fine of not less than  
3 \$200 nor more than \$1,000. An individual that is convicted of  
4 a second or subsequent offense under subsection (a)(13) [or],  
5 (13.1) or (13.2) shall be sentenced to pay a fine of not less  
6 than \$500 nor more than \$1,500. In addition to the fine  
7 imposed, an individual convicted of an offense under  
8 subsection (a)(13) or (13.1) may be sentenced to perform a  
9 period of community service not to exceed 40 hours.

10 \* \* \*

11 Section 13. Section 1901(a) of Title 4 is amended by adding  
12 a paragraph to read:

13 § 1901. Appropriations.

14 (a) Appropriation to board.--

15 \* \* \*

16 (3) The sum of \$5,000,000 is hereby appropriated from  
17 the State Gaming Fund to the Pennsylvania Gaming Control  
18 Board for salaries, wages and all necessary expenses for the  
19 proper operation and administration of the board for the  
20 expansion of gaming associated with Internet gaming. This  
21 appropriation shall be a supplemental appropriation for  
22 fiscal year 2012-2103 and shall be in addition to the  
23 appropriation contained in the act of June 13, 2012 (P.L. ,  
24 No.6A), known as the Gaming Control Appropriation Act of  
25 2012.

26 \* \* \*

27 Section 14. This act shall take effect immediately.