



HOUSE COMMITTEE ON APPROPRIATIONS
2009-10 Legislative Session

FISCAL NOTE

HOUSE BILL: 1663

PRINTER'S NO: 2104

PRIME SPONSOR: D. Evans

As amended by A02811

FISCAL IMPACT SUMMARY	FY 2009/10	FY 2010/11
Expenditure Increase/(Decrease):		
Gaming Fund	\$63,738,500	N/A

OVERVIEW: House Bill 1663, as amended by the Senate, appropriates \$63,738,500 from the State Gaming Fund restricted revenue accounts and from the State Gaming Fund to the Pennsylvania Gaming Control Board, the Department of Revenue, the Pennsylvania State Police, and the Attorney General.

This bill would take effect July 1, 2009, or immediately, whichever is later.

ANALYSIS: This bill makes the following appropriations from the State Gaming Fund and restricted revenue accounts:

- \$975,000 to the Attorney General for the salaries, wages and all necessary expenses relating to gaming.
- \$9,959,000 to the Department of Revenue for the salaries, wages and all necessary expenses relating to gaming.
- \$18,274,000 to the Pennsylvania State Police for the salaries, wages and all necessary expenses relating to gaming.
- \$34,530,500 to the Pennsylvania Gaming Control Board for the salaries, wages and all necessary expenses relating to gaming.

In addition, this bill provides for a loan from the Property Tax Relief Reserve Fund in the amount of \$26,417,500 for expenses of the Pennsylvania Gaming Control Board.

PREPARED BY: Wendy Lewis, Budget Analyst
House Appropriations Committee, (D)

DATE: July 29, 2009

General Note and Disclaimer: *This Fiscal Note was prepared pursuant to House Rule 19(a), and the elements considered and reported above are required by Section 5 of the rule. Estimates are calculated using the best information available. Actual costs and revenue impact incurred may vary from estimates.*