

THE GENERAL ASSEMBLY OF PENNSYLVANIA

HOUSE BILL

No. 1456 Session of
2015

INTRODUCED BY PASHINSKI, MURT, THOMAS, CALTAGIRONE, ENGLISH,
McNEILL, D. COSTA, DeLUCA AND COHEN, JULY 20, 2015

REFERRED TO COMMITTEE ON GAMING OVERSIGHT, JULY 20, 2015

AN ACT

1 Amending Title 4 (Amusements) of the Pennsylvania Consolidated
2 Statutes, in administration and enforcement relating to
3 gaming, prohibiting certain financial interests in simulated
4 interactive games.

5 The General Assembly of the Commonwealth of Pennsylvania
6 hereby enacts as follows:

7 Section 1. Title 4 of the Pennsylvania Consolidated Statutes
8 is amended by adding a section to read:

9 § 1524. Prohibited financial interests in simulated interactive
10 games.

11 No licensed facility, principal, principal entity, key
12 employee or affiliate of a licensed facility may hold any
13 financial interest in an enterprise that offers, through the use
14 of communications technology, simulation of an interactive game,
15 including, but not limited to, any simulated gaming that would
16 otherwise be considered a nongambling game not requiring a
17 license under the laws of this Commonwealth.

18 Section 2. This act shall take effect in 60 days.